

Foundation of Cryptography, Lecture 6

Interactive Proofs and Zero Knowledge

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Part I

Interactive Proofs

\mathcal{NP} as a Non-interactive Proofs

Definition 1 (\mathcal{NP})

$\mathcal{L} \in \mathcal{NP}$ iff \exists and poly-time algorithm V such that:

- $\forall x \in \mathcal{L}$ there exists $w \in \{0, 1\}^*$ s.t. $V(x, w) = 1$
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- Efficient verifier, efficient prover (given the witness)
- Soundness holds **unconditionally**

Interactive proofs

Protocols between **efficient** verifier and **unbounded** provers.

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A protocol (P, V) is an **interactive proof** for \mathcal{L} , if V is PPT and:

Completeness $\forall x \in \mathcal{L}, \Pr[\langle (P, V)(x) \rangle_V = 1] \geq 2/3$.^a

Soundness $\forall x \notin \mathcal{L}$, and **any** algorithm P^*

$$\Pr[\langle (P^*, V)(x) \rangle_V = 1] \leq 1/3.$$

IP is the class of languages that have interactive proofs.

^a $\langle (A(a), B(b))(c) \rangle_B$ denote B 's view in random execution of $(A(a), B(b))(c)$.

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- Sometime we have efficient provers via "auxiliary input".
- Relaxation: *Computationally sound proofs* [also known as, *interactive arguments*]: soundness only guaranteed against **efficient** (PPT) provers.

Section 1

Interactive Proof for Graph Non-Isomorphism

Graph isomorphism

Π_m – the set of all permutations from $[m]$ to $[m]$

Definition 3 (graph isomorphism)

Graphs $G_0 = ([m], E_0)$ and $G_1 = ([m], E_1)$ are **isomorphic**, denoted $G_0 \equiv G_1$, if $\exists \pi \in \Pi_m$ such that
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Idea: Beer tasting...

Interactive proof for $\mathcal{GN}\mathcal{I}$

Protocol 4 ((P, V))

Common input: $G_0 = ([m], E_0), G_1 = ([m], E_1)$.

- 1 V chooses $b \leftarrow \{0, 1\}$ and $\pi \leftarrow \Pi_m$, and sends $\pi(E_b)$ to P.^a
- 2 P send b' to V (tries to set $b' = b$).
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Claim 5

The above protocol is **IP** for $\mathcal{GN}\mathcal{I}$, with perfect completeness and soundness error $\frac{1}{2}$.

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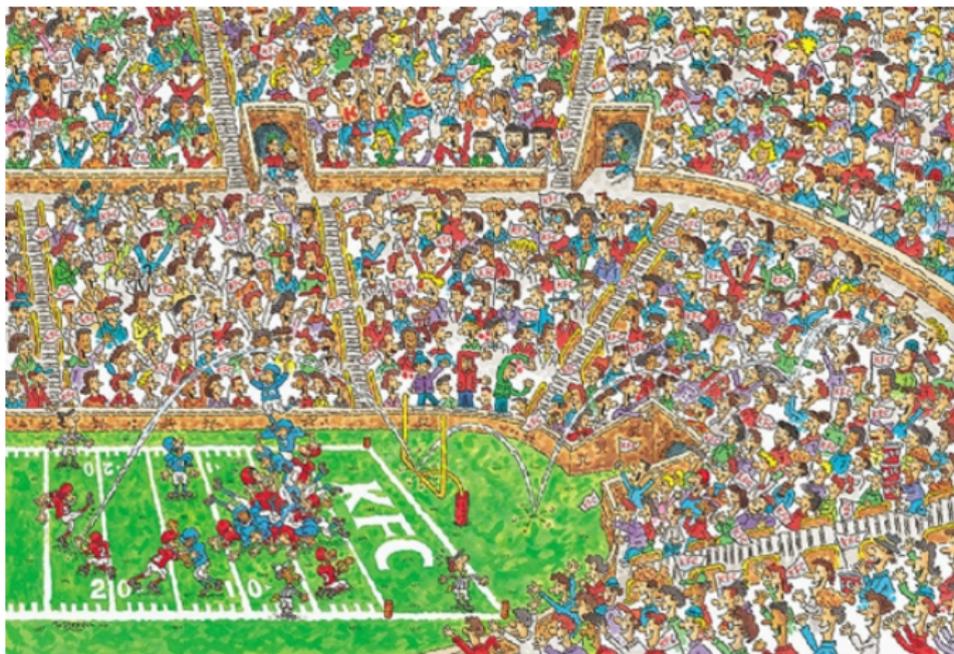
$$G_0 \not\equiv G_1: \Pr[b' = b] = 1 \text{ (i.e., } P \text{ can, possibly inefficiently, extracted from } \pi(E_i))$$

□

Part II

Zero knowledge Proofs

Where is Waldo?



Question 6

Can you prove you know where Waldo is **without** revealing his location?

The concept of zero knowledge

- Proving w/o revealing any additional information.

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Simulation paradigm.

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Definition 7 (zero-knowledge proofs)

An interactive proof (P, V) is **computational zero-knowledge proof (CZK)** for $\mathcal{L} \in \mathcal{NP}$, if \forall PPT V^* , \exists PPT S (i.e., simulator) such that

$$\{ \langle (P(w(x)), V^*)(x) \rangle_{V^*} \}_{x \in \mathcal{L}} \approx_c \{ S(x) \}_{x \in \mathcal{L}}. \quad (1)$$

for any poly-bounded function w with $w(x) \in R_{\mathcal{L}}(x)$.

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- 2 We sometimes assume for notational convenient, and wlg, that a cheating V^* **outputs** its view.
- 3 **Statistical** ZK proofs are believed to to exists only for a restricted subclass of \mathcal{NP} , so to go beyond that we settle for **computational** ZK (as in this course). or for arguments.

Section 2

Zero-Knowledge Proof for Graph Isomorphism

Zero-knowledge proof for GI

Idea: route finding

Zero-knowledge proof for \mathcal{GI}

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Protocol 8 ((P, V))

Common input: $x = (G_0 = ([m], E_0), G_1 = ([m], E_1))$

P's input: a permutation π over $[m]$ such that $\pi(E_1) = E_0$.

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Claim 9

Protocol 8 is a \mathcal{SZK} for \mathcal{GI} , with perfect completeness and soundness $\frac{1}{2}$.

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Assuming V rejects w.p. less than $\frac{1}{2}$ and let π_0 and π_1 be the values guaranteed by the above observation (i.e., mapping E_0 and E_1 to E respectively).

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- \mathcal{ZK} : Idea – for $(G_0, G_1) \in \mathcal{GI}$, it is easy to generate a random transcript for Steps 1–2, and to be able to open it with prob $\frac{1}{2}$.

The simulator

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Algorithm 10 (S)

Input: $x = (G_0 = ([m], E_0), G_1 = ([m], E_1))$

Do $|x|$ times:

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Claim 11 implies that **Protocol 8** is zero knowledge.

Proving Claim 11

Consider the following inefficient simulator:

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Input: $x = (G_0 = ([m], E_0), G_1 = ([m], E_1))$.

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W.p. $\frac{1}{2}$,

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Proof: ? (1) is clear.

Proving Claim 15(2)

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Hence, $SD(S''(x), S'(x)) \leq 2^{-|x|} \square$

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P's input: $w \in R_{\mathcal{L}}(x)$

- 1 V chooses $(d, e) \leftarrow G(1^{|x|})$ and sends e to P
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- It has “transcript simulator” (at least for honest verifiers): exists PPT S such that $\{ \langle (P(w \in R_{\mathcal{L}}(x)), V)(x) \rangle_{\text{trans}} \}_{x \in \mathcal{L}} \approx_c \{ S(x) \}_{x \in \mathcal{L}}$,
where **trans** stands for the transcript of the protocol (i.e., the **messages** exchange through the execution).

Section 3

Composition of Zero-Knowledge Proofs

Is zero-knowledge maintained under composition?

- Sequential repetition?

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- Parallel repetition?

Zero-knowledge proof, auxiliary input variant

Definition 17 (zero-knowledge proofs, auxiliary input)

An interactive proof (P, V) is **auxiliary-input** computational zero-knowledge proof (\mathcal{CZK}) for $\mathcal{L} \in \mathcal{NP}$, if \forall **deterministic** poly-time V^* , \exists PPT S s.t.

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for any poly-bounded functions w with $w(x) \in R_{\mathcal{L}}(x)$ and $z: \mathcal{L} \mapsto \{0, 1\}^*$.

Perfect \mathcal{ZK} (\mathcal{PZK})/statistical auxiliary-input \mathcal{ZK} (\mathcal{SZK}) — the above distributions are identically/statistically close.

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- Necessary for proving that zero-knowledge proof compose sequentially.
- To keep things simple, we will typically prove the non-auxiliary zero-knowledge, but all proofs we present can easily modified to achieve the stronger auxiliary input variant.

Is zero-knowledge maintained under composition?, cont.

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Is zero-knowledge maintained under composition?, cont.

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Examples:

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- ▶ Signature game

Section 4

Black-box Zero Knowledge

Black-box simulators

Definition 18 (Black-box simulator)

(P, V) is \mathcal{CZK} with **black-box simulation** for $\mathcal{L} \in \mathcal{NP}$, if \exists **oracle-aided** PPT S s.t.

$$\{ \langle (P(w(x)), V^*(z(x)))(x) \rangle_{V^*} \}_{x \in \mathcal{L}} \approx_c \{ S^{V^*(x, z(x))}(x) \}_{x \in \mathcal{L}}$$

for any deterministic polynomial-time V^* , any w with $w(x) \in R_{\mathcal{L}}(x)$ and any $z: \mathcal{L} \mapsto \{0, 1\}^*$.

Perfect and statistical variants are defined analogously.

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- 1 “Most simulators” are black box
- 2 Strictly **weaker** than general simulation!

Section 5

Zero-knowledge proofs for all NP

\mathcal{CZK} for 3COL

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$G = (M, E) \in 3COL$, if $\exists \phi: M \mapsto [3]$ s.t. $\phi(u) \neq \phi(v)$ for every $(u, v) \in E$.

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We use [commitment schemes](#).

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Protocol 20 ((P, V))

Common input: Graph $G = (M, E)$ with $n = |G|$

P's input: a (valid) coloring ϕ of G

- 1 P chooses $\pi \leftarrow \Pi_3$ and sets $\psi = \pi \circ \phi$
- 2 $\forall v \in M$: P commits to $\psi(v)$ using Com (with security parameter 1^n).
Let c_v and d_v be the resulting commitment and decommitment.
- 3 V sends $e = (u, v) \leftarrow E$ to P
- 4 P sends $(d_u, \psi(u)), (d_v, \psi(v))$ to V
- 5 V verifies that
 - 1 Both decommitments are valid,
 - 2 $\psi(u), \psi(v) \in [3]$, and
 - 3 $\psi(u) \neq \psi(v)$.

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$\forall v \in M$: let $\phi(v)$ be the (single) value that it is possible to decommit c_v into (if not in $[3]$, set $\phi(v) = 1$).

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$\forall v \in M$: let $\phi(v)$ be the (single) value that it is possible to decommit c_v into (if not in $[3]$, set $\phi(v) = 1$).

If $G \notin 3\text{COL}$, then $\exists (u, v) \in E$ s.t. $\psi(u) \neq \psi(v)$.

Claim 21

The above protocol is a \mathcal{CZK} for 3COL , with perfect completeness and soundness $1/|E|$.

- Completeness: Clear
- Soundness: Let $\{c_v\}_{v \in M}$ be the commitments resulting from an interaction of V with an arbitrary P^* .

Define $\phi: M \mapsto [3]$ as follows:

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If $G \notin 3\text{COL}$, then $\exists (u, v) \in E$ s.t. $\psi(u) \neq \psi(v)$.

Hence, V rejects such x w.p. at least $1/|E|$.

Proving \mathcal{ZK}

Fix a deterministic, non-aborting V^* that gets no auxiliary input.

Proving \mathcal{ZK}

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Algorithm 22 (S)

Input: A graph $G = (M, E)$ with $n = |G|$

Do $n \cdot |E|$ times:

- 1 Choose $e' = (u, v) \leftarrow E$.
 - 1 Set $\psi(u) \leftarrow [3]$,
 - 2 Set $\psi(v) \leftarrow [3] \setminus \{\psi(u)\}$, and
 - 3 Set $\psi(w) = 1$ for $w \in M \setminus \{u, v\}$.
- 2 $\forall v \in M$: commit to $\psi(v)$ to V^* (resulting in c_v and d_v)
- 3 Let e be the edge sent by V^* .
If $e = e'$, send $(d_u, \psi(u)), (d_v, \psi(v))$ to V^* , output V^* 's view and halt.
Otherwise, **rewind** V^* to its initial step, and go to step 1.

Abort.

Proving \mathcal{ZK} cont.

Algorithm 23 (\tilde{S})

Input: $G = (V, E)$ with $n = |G|$, and a (valid) coloring ϕ of G .

Do for $n \cdot |E|$ times:

- 1 Choose $e' \leftarrow E$.
- 2 Act like the honest prover does given private input ϕ .
- 3 Let e be the edge sent by V^* . If $e = e'$
 - 1 Send $(\psi(u), d_u), (\psi(v), d_v)$ to V^* ,
 - 2 Output V^* 's view and halt.

Otherwise, **rewind** V^* to its initial step, and go to step 1.

Abort.

Proving \mathcal{ZK} cont.

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Abort.

Claim 24

$\{ \langle (P(w(x)), V^*)(x) \rangle_{V^*} \}_{x \in 3\text{COL}} \approx \{ \tilde{S}^{V^*(x)}(x, w(x)) \}_{x \in 3\text{COL}}$,
for any w with $w(x) \in R_{\mathcal{L}}(x)$.

Proving \mathcal{ZK} cont.

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for any w with $w(x) \in R_{\mathcal{L}}(x)$.

Proof: ?

Proving \mathcal{ZK} cont..

Claim 25

$\{S^{V^*(x)}(x)\}_{x \in 3\text{COL}} \approx_c \{\tilde{S}^{V^*(x)}(x, w(x))\}_{x \in 3\text{COL}}$, for any w with $w(x) \in R_{\mathcal{L}}(x)$.

Proving \mathcal{ZK} cont..

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Proving \mathcal{ZK} cont..

Claim 25

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Proof: Assume \exists PPT D , $p \in \text{poly}$, $w(x) \in R_{\mathcal{L}}(x)$ and an infinite set $\mathcal{I} \subseteq 3\text{COL}$ s.t.

$$\Pr \left[D(S^{V^*(x)}(x)) = 1 \right] - \Pr \left[D(\tilde{S}^{V^*(x)}(x, w(x))) = 1 \right] \geq \frac{1}{p(|x|)}$$

for all $x \in \mathcal{I}$.

Proving \mathcal{ZK} cont..

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for all $x \in \mathcal{I}$.

Hence, \exists PPT R^* and $b \in [3] \setminus \{1\}$ such that

$$\begin{aligned} & \Pr \left[\left\langle (Snd(1), R^*(x, w(x))) (1^{|x|}) \right\rangle_{R^*} = 1 \right] - \Pr \left[\left\langle (Snd(b), R^*(x, w(x))) (1^{|x|}) \right\rangle_{R^*} = 1 \right] \\ & \geq \frac{1}{|x|^2 \cdot p(|x|)} \end{aligned}$$

for all $x \in \mathcal{I}$.

Proving \mathcal{ZK} cont..

Claim 25

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for all $x \in \mathcal{I}$.

In contradiction to the (non-uniform) security of Com .

Remarks

- Aborting verifiers

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- Soundness amplification

Extending to all \mathcal{NP}

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For $\mathcal{L} \in \mathcal{NP}$, let Map_x and Map_w be two poly-time computable functions s.t.

- $x \in \mathcal{L} \iff \text{Map}_x(x) \in \text{3COL}$,
- $(x, w) \in R_{\mathcal{L}} \iff \text{Map}_w(x, w) \in R_{\text{3COL}}(\text{Map}_x(x))$.

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We assume for simplicity that Map_x is injective.

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We assume for simplicity that Map_x is injective.

Let (P, V) be a \mathcal{CZK} for 3COL .

Protocol 26 $((P_{\mathcal{L}}, V_{\mathcal{L}}))$

Common input: $x \in \{0, 1\}^*$.

$P_{\mathcal{L}}$'s input: $w \in R_{\mathcal{L}}(x)$.

- 1 The two parties interact in $(P(\text{Map}_w(x, w)), V(\text{Map}_x(x)))$, where $P_{\mathcal{L}}$ and $V_{\mathcal{L}}$ taking the role of P and V respectively.
- 2 $V_{\mathcal{L}}$ accepts iff V accepts in the above execution.

Extending to all $\mathcal{L} \in \mathcal{NP}$ cont.

Claim 27

$(P_{\mathcal{L}}, V_{\mathcal{L}})$ is a \mathcal{CZK} for \mathcal{L} with the same completeness and soundness as (P, V) as for 3COL.

Extending to all $\mathcal{L} \in \mathcal{NP}$ cont.

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- Completeness and soundness: Clear.

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- Completeness and soundness: Clear.
- Zero knowledge: Let S (an efficient) \mathcal{ZK} simulator for (P, V) (for 3COL).

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On input (x, z_x) and verifier V^* , let $S_{\mathcal{L}}$ output $S^{V^*(x, z_x)}(\text{Map}_X(x))$.

Extending to all $\mathcal{L} \in \mathcal{NP}$ cont.

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Claim 28

$$\{ \langle (P_{\mathcal{L}}(w(x)), V_{\mathcal{L}}^*(z(x)))(x) \rangle_{V_{\mathcal{L}}^*} \}_{x \in \mathcal{L}} \approx_c \{ S_{\mathcal{L}}^{V_{\mathcal{L}}^*(x, z(x))}(x) \}_{x \in \mathcal{L}} \quad \forall \text{ PPT } V_{\mathcal{L}}^*, w, z.$$

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Extending to all $\mathcal{L} \in \mathcal{NP}$ cont.

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Hence, $\{ \langle (P(x, w(x)), V^*)(x) \rangle_{V^*(z'(x))} \}_{x \in 3\text{COL}} \not\approx_c \{ S^{V^*(x, z'(x))}(x) \}_{x \in 3\text{COL}},$

where $V^*(x, z'_x = (z_x, x^{-1}))$ acts like $V_{\mathcal{L}}^*(x^{-1}, z_x)$, and $z'(x) = (z(x^{-1}), x^{-1})$ for $x^{-1} = \text{Map}_X^{-1}(x)$.