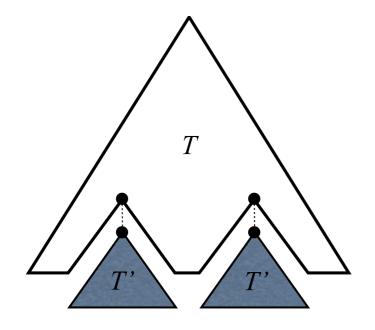
# Tree Compression with Top Trees

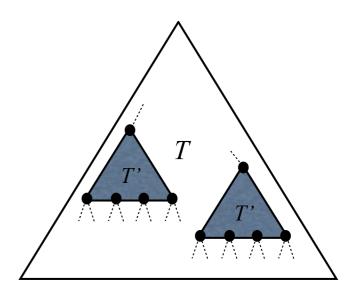
Philip Bille, Inge Li Gørtz, Gad M. Landau, and Oren Weimann

## Outline

- Tree Compression with repetitions
- Previous work
  - DAG compression
  - Tree grammar compression
- Top tree compression
  - Top trees and top tree compression
  - Compression analysis
  - Compressed navigation

# Tree Compression with Repetitions

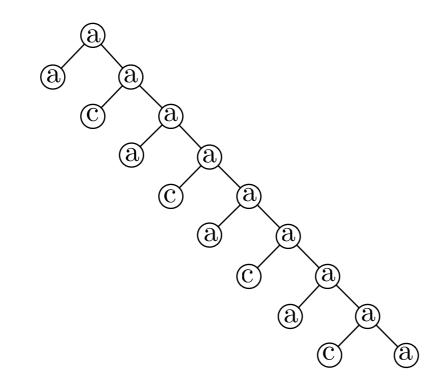


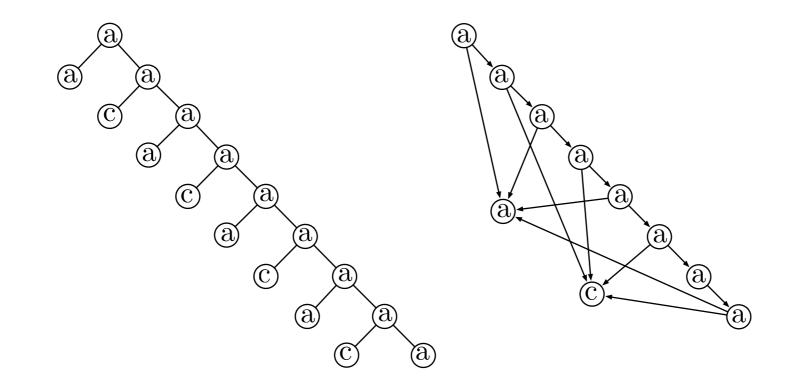


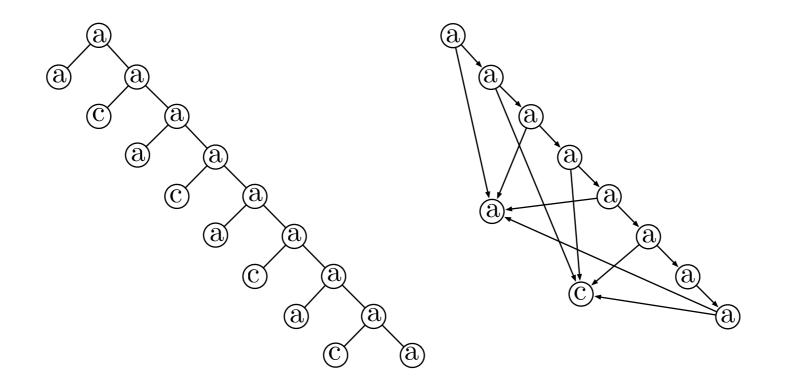
- Let T be a labeled, rooted tree with N nodes over an alphabet of size  $\sigma$ .
- How to compress T in order to:
  - Take advantage of repetitions (subtree repeats or tree pattern repeats)
  - Obtain provably good guarantees on compression ratio.
  - Support efficient navigation (access, parent, depth, height, size, NCA, ...)

# DAG Compression

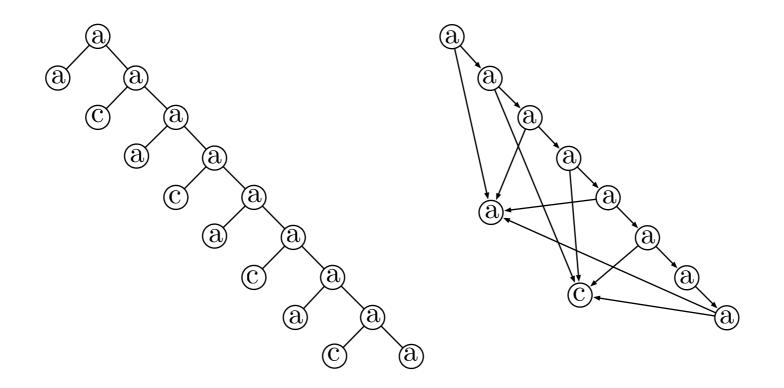
• Merge subtree repeats into directed acyclic graph (DAG) representing T.



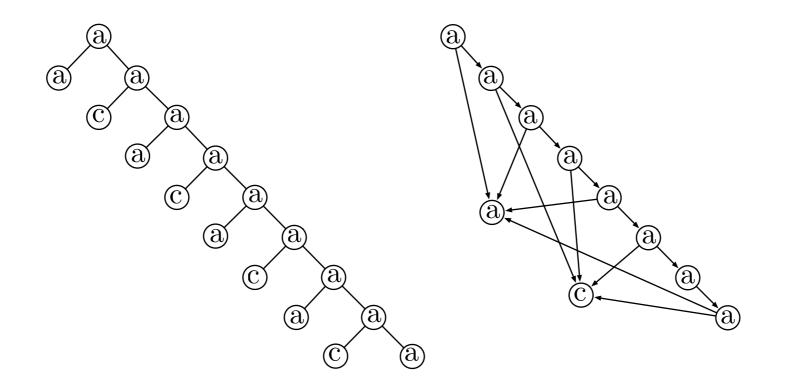




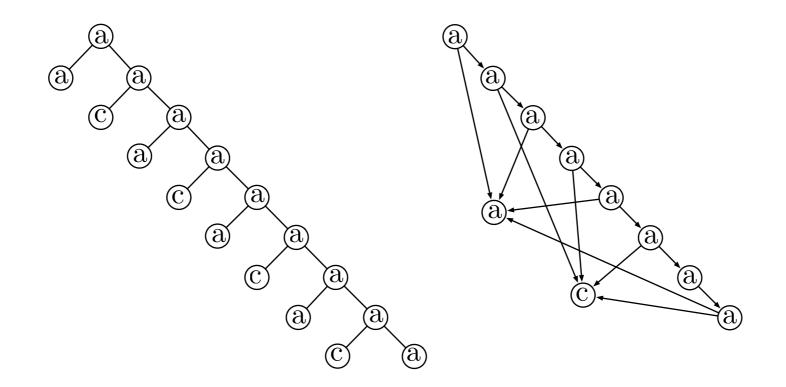
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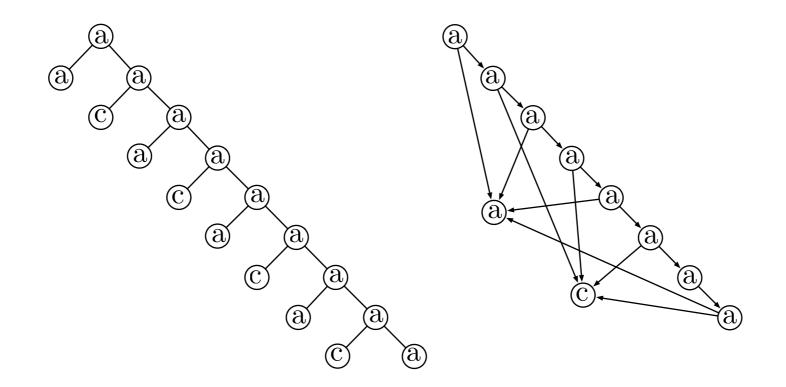
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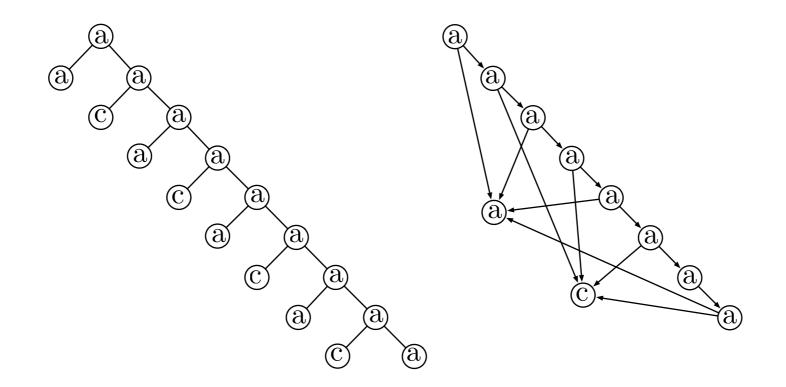
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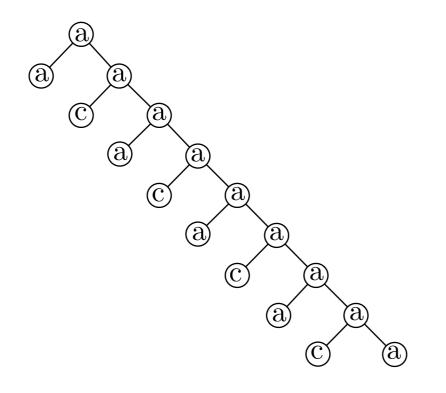
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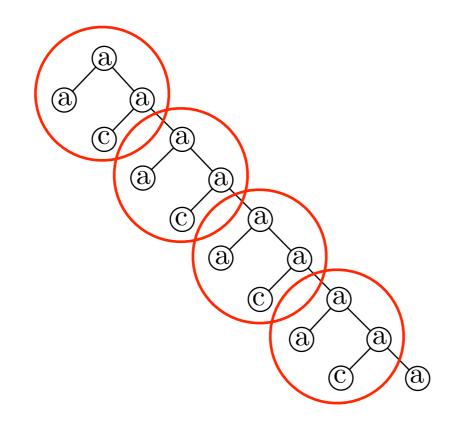


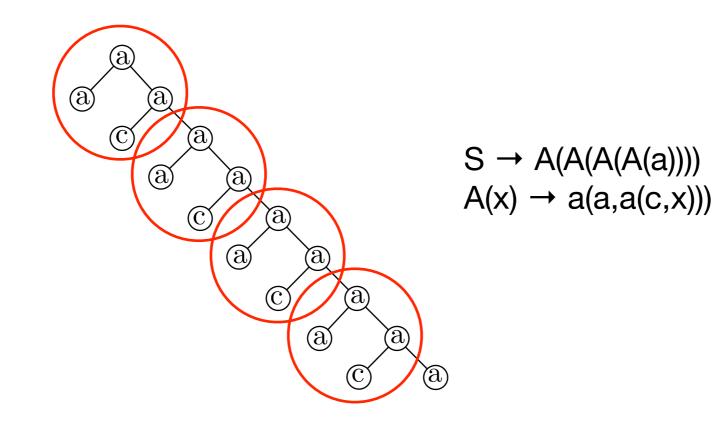
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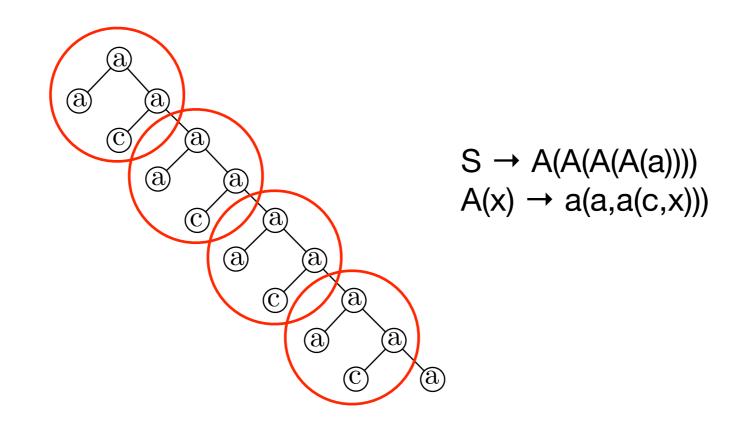
## Tree Grammars

• Encode tree pattern repeats using a grammar that generates T.

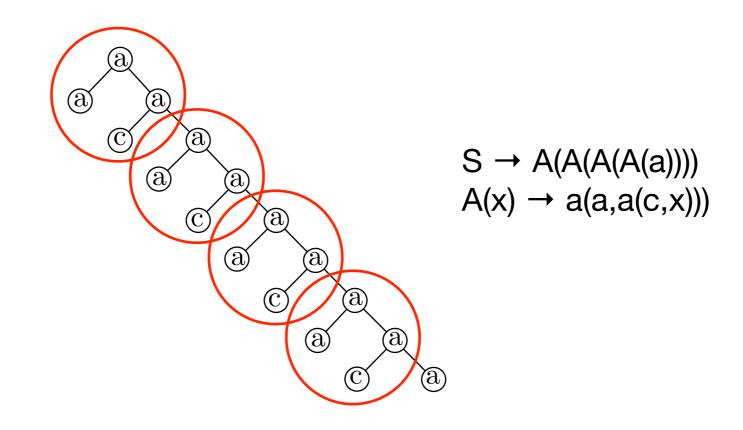




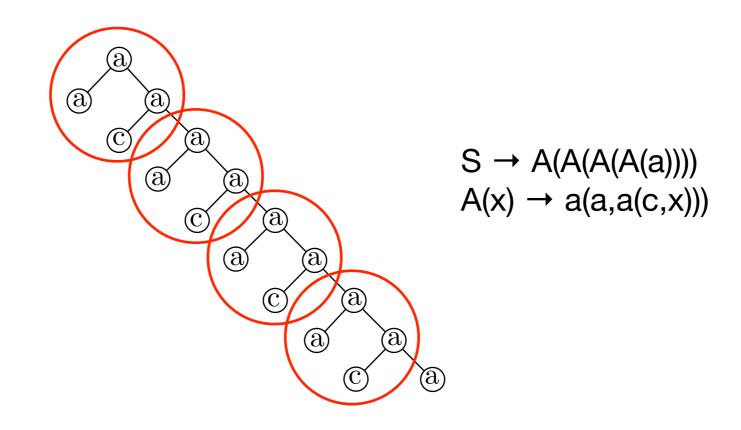




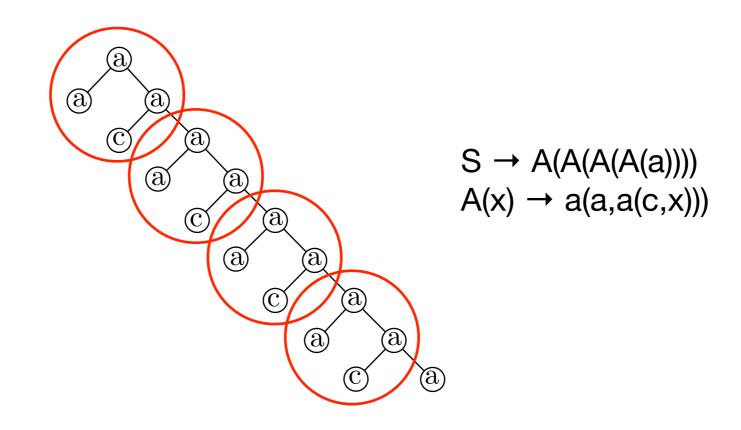
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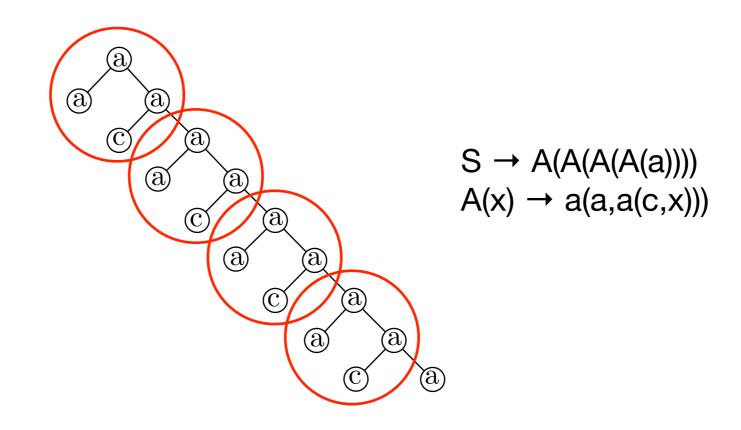
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  - Navigational operations in O(log N) time.

# Top Trees

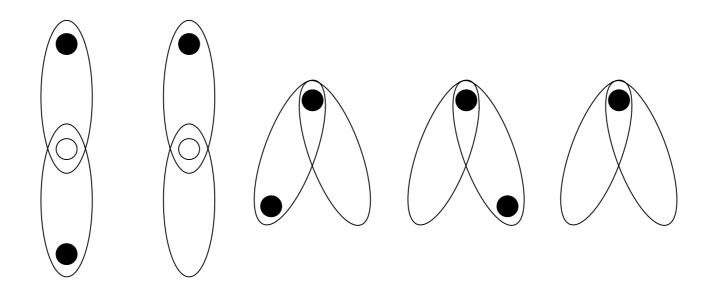
### Top Trees

• Top tree for T is a decomposition of T into hierarchy of connected subtrees of T called *clusters*.

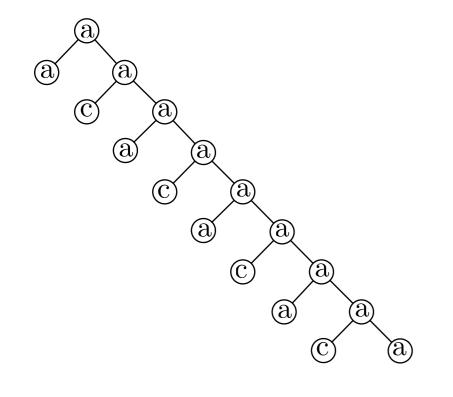
#### Top Trees

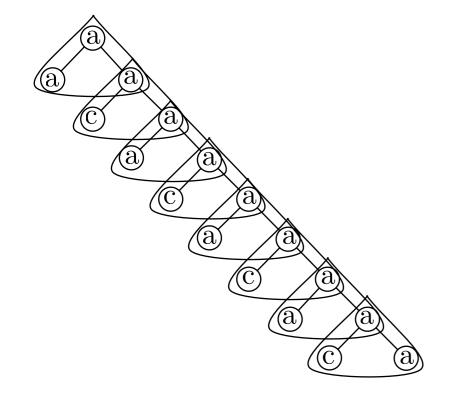
- Top tree for T is a decomposition of T into hierarchy of connected subtrees of T called *clusters*.
- Each cluster overlaps with adjacent clusters in 1 or 2 boundary nodes.

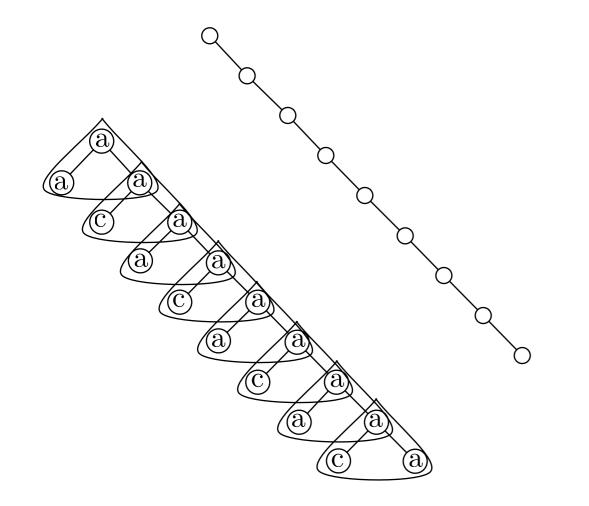
# **Top Tree Construction**

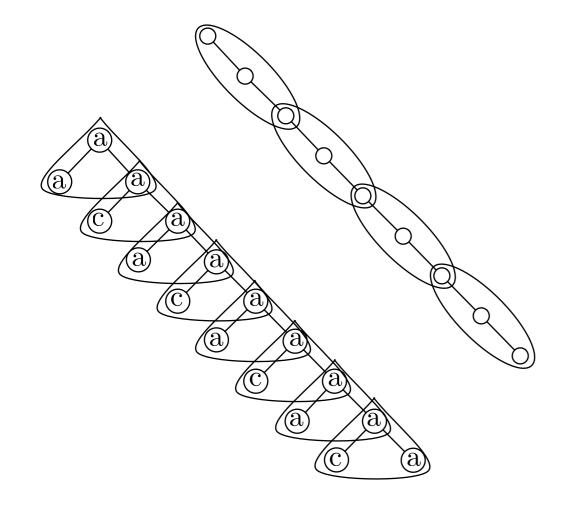


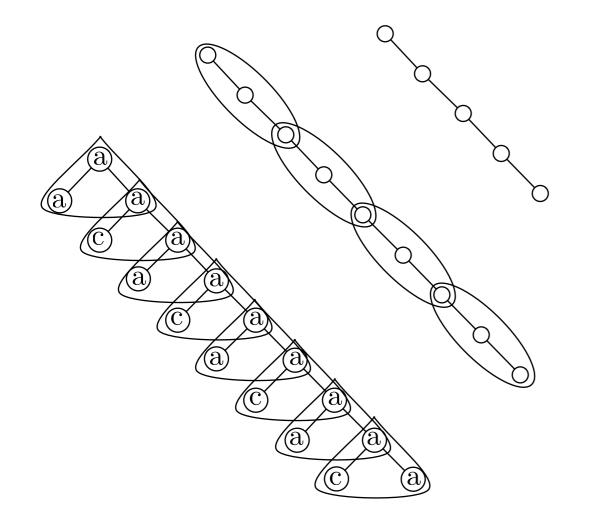
- Start with edges of T as the bottom of cluster hiearchy (leaves of the top tree)
- Merge pairs of clusters greedily to form new clusters.
- Contract each clusters into an edge.
- Repeat until left with a single edge.

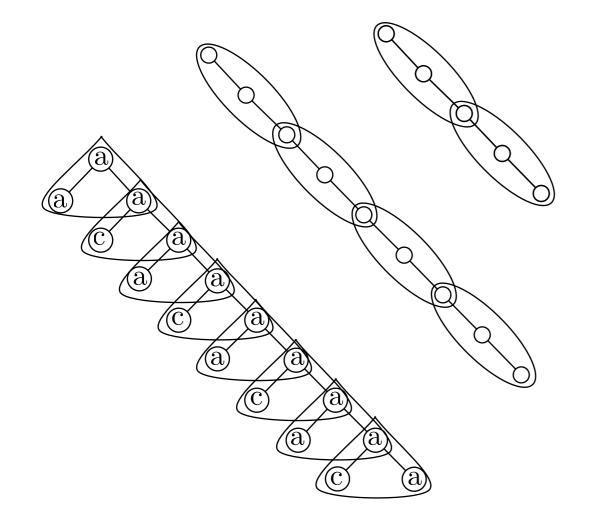


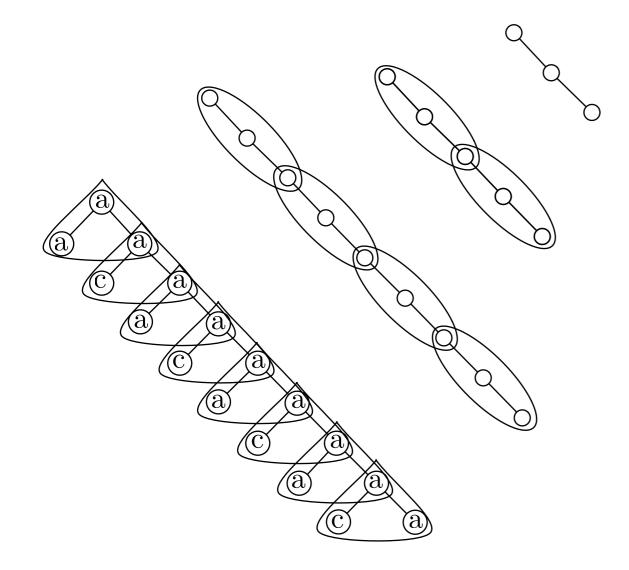


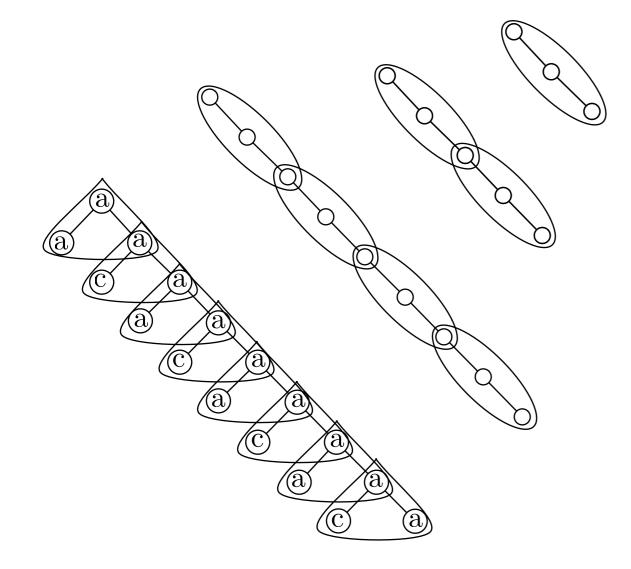


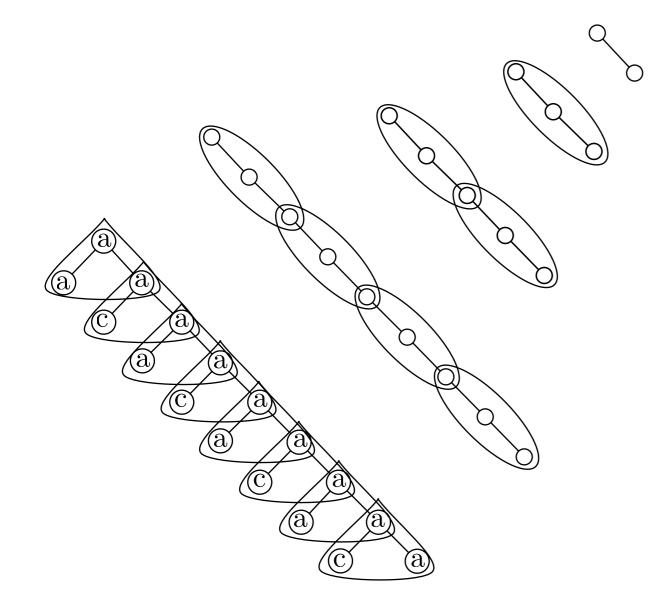


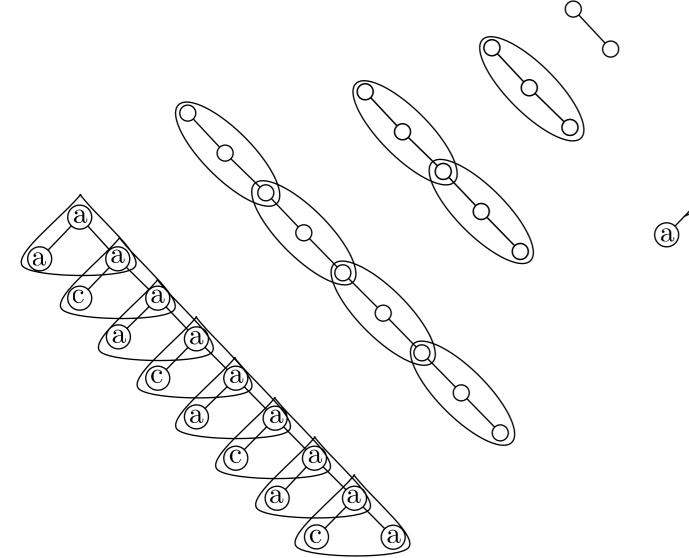


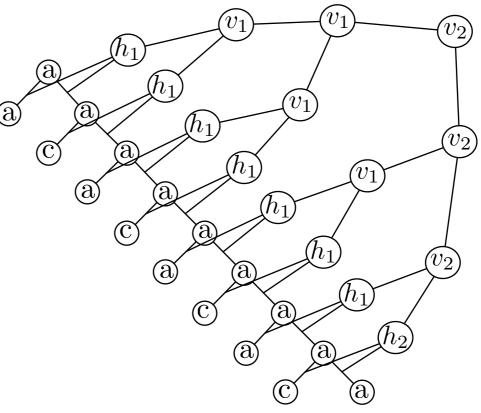












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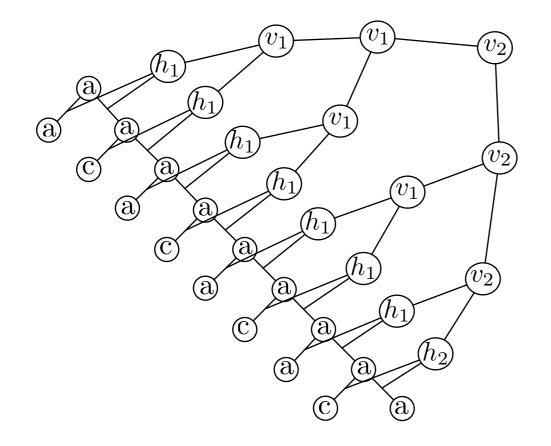
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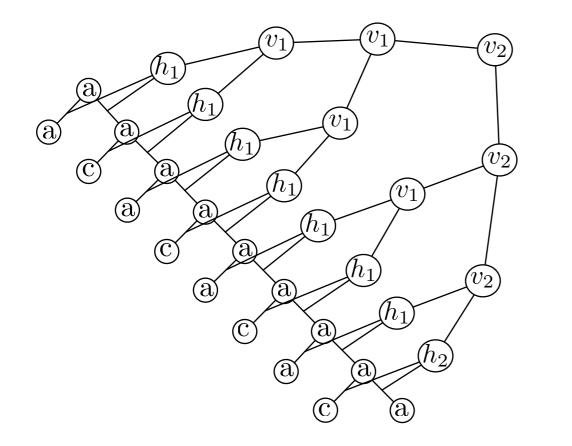
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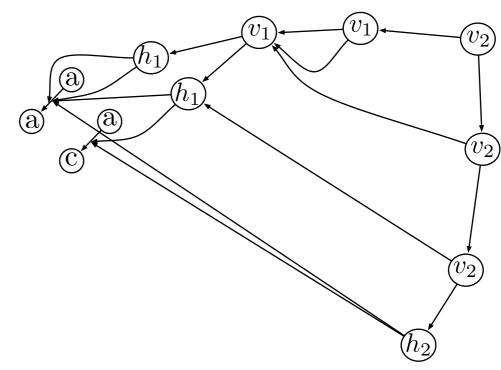
• DAG compress top tree

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- DAG compress top tree (!)
- Top tree compression may be viewed as *transformation* of input tree into another tree (which compresses well and a supports fast navigation).



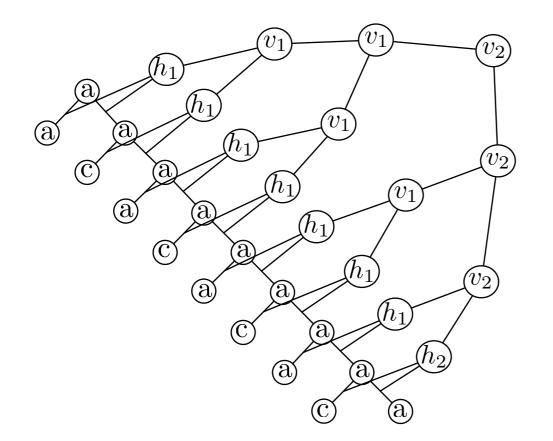


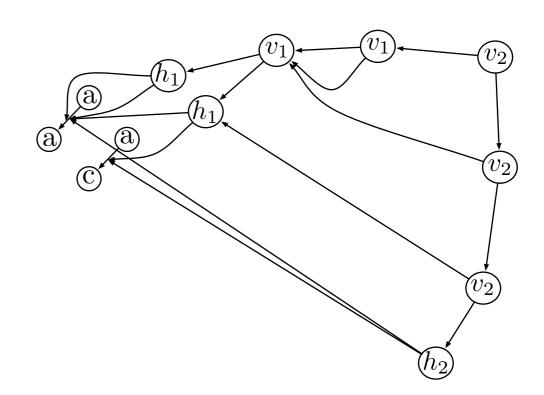


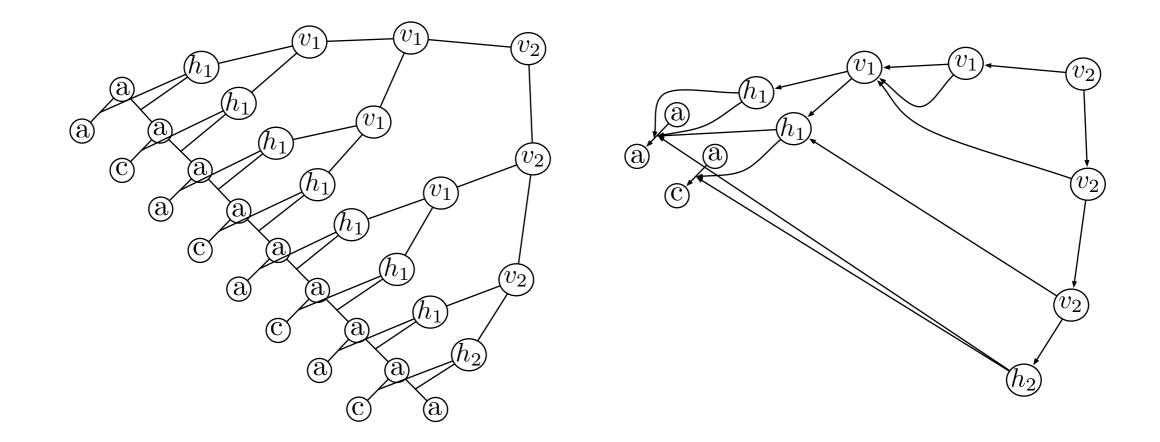
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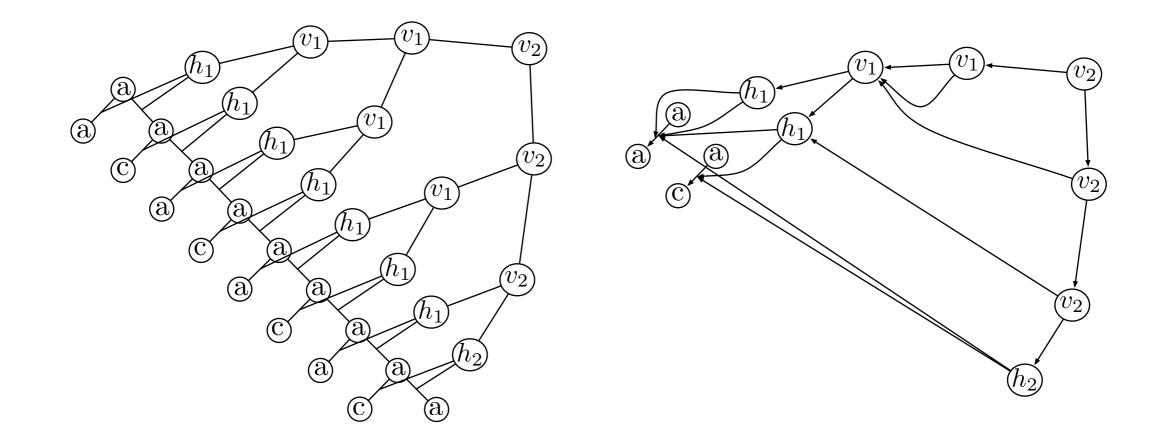
- How good is top tree compression?
- Worst case compression ratio.
- DAG vs. top tree compression.



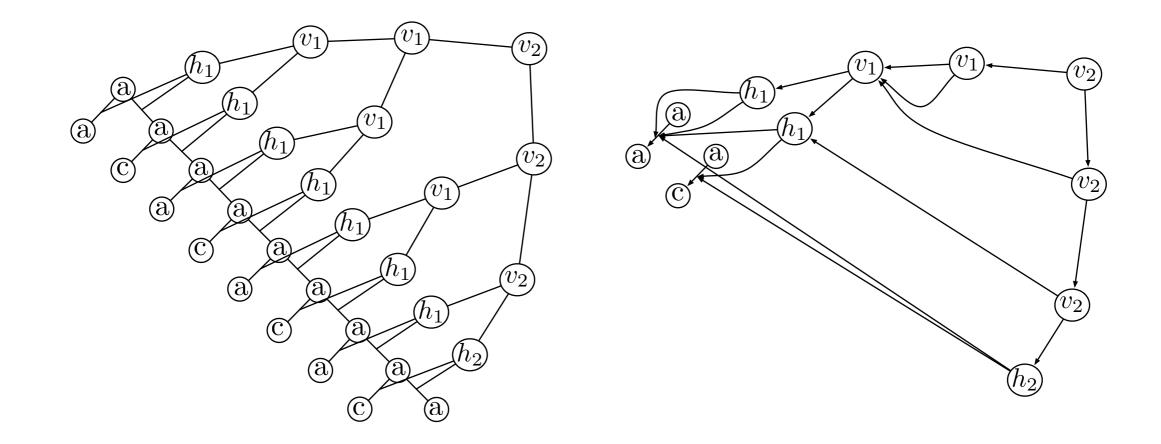




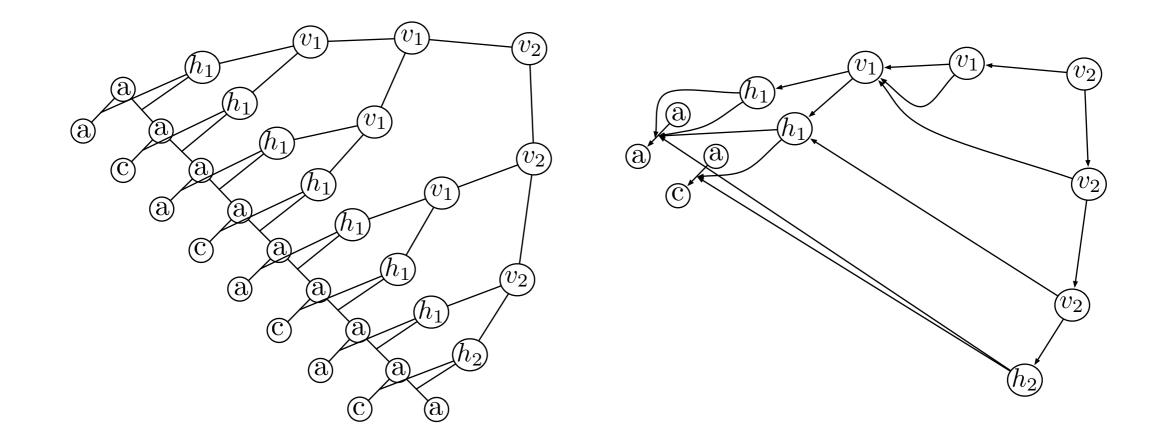
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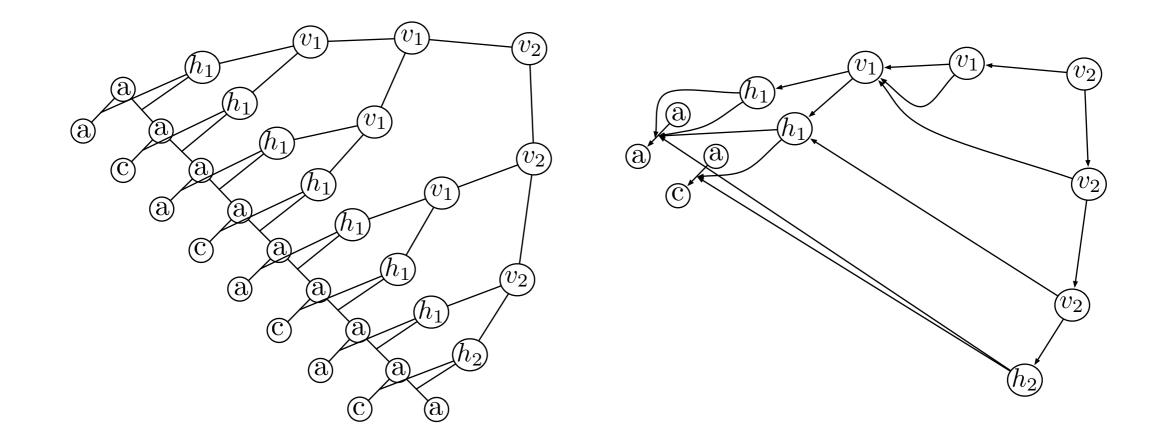
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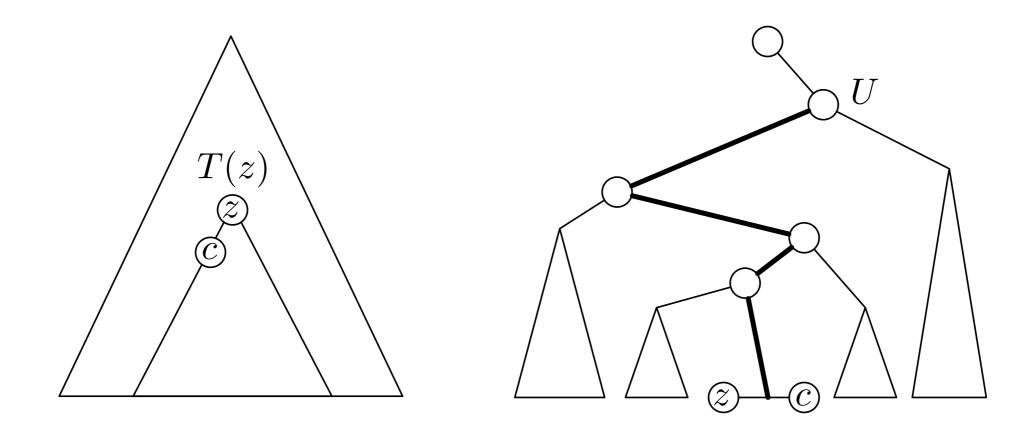
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- => Top tree contains at most  $O(N/(\log_{\sigma} N)^{0.19})$  distinct clusters

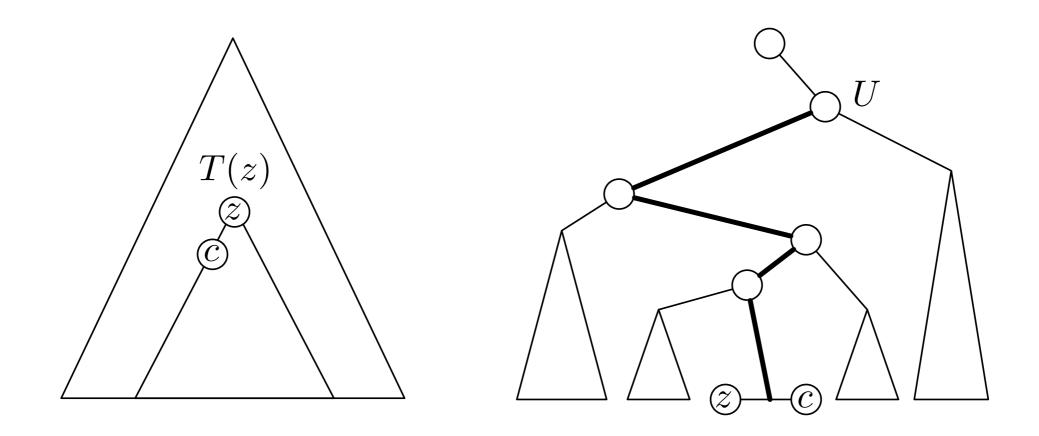


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- => Theorem: Top DAG has size at most  $O(N/(\log_{\sigma} N)^{0.19})$

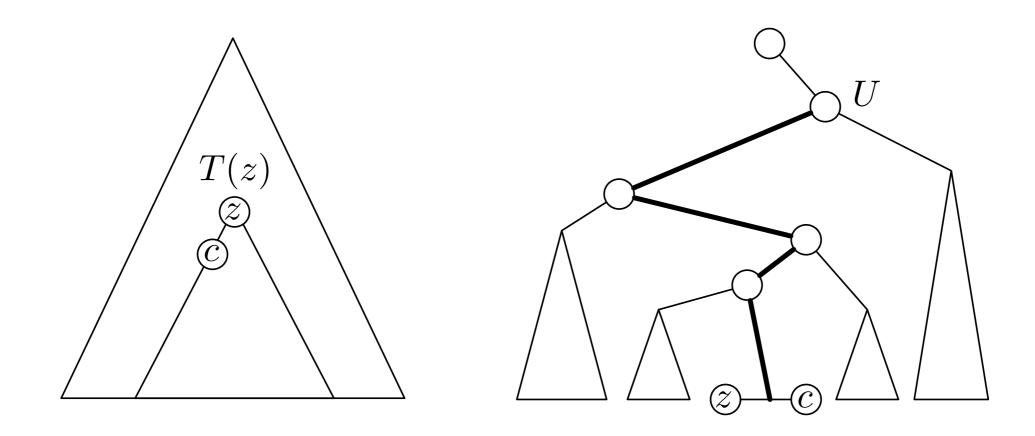
## DAG vs. Top DAG

• How good is top DAG compression vs. DAG compression?

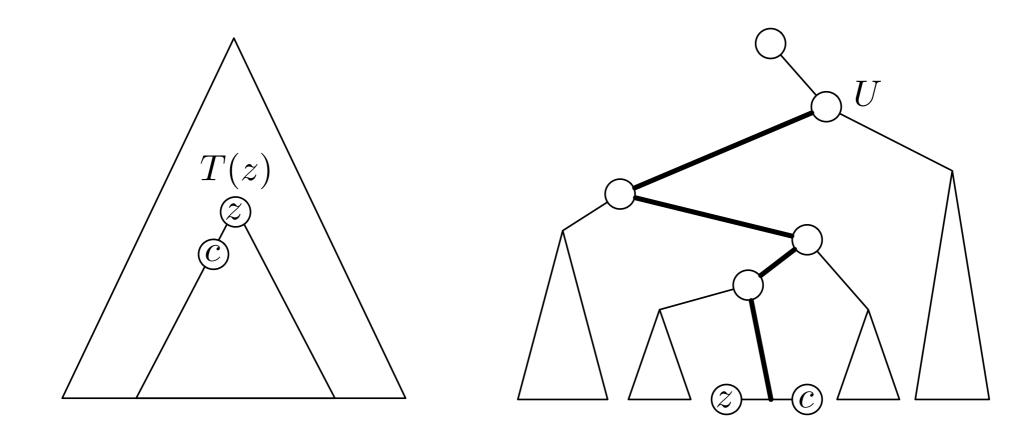




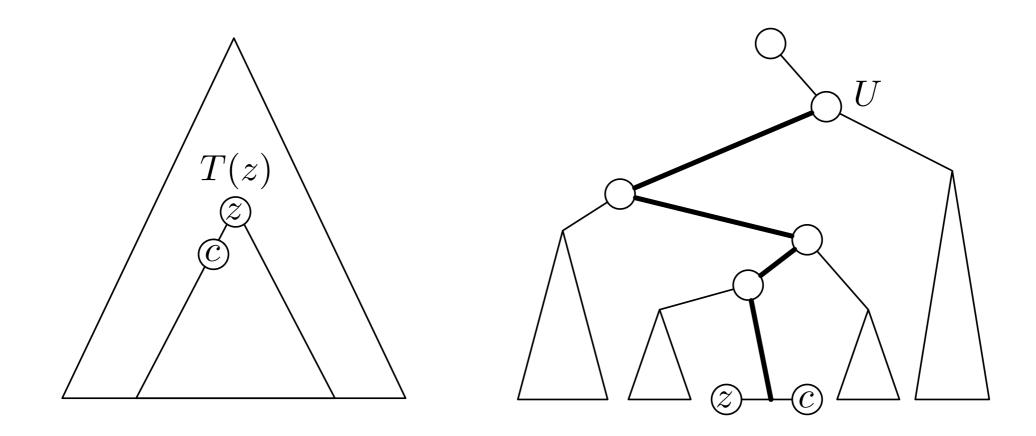
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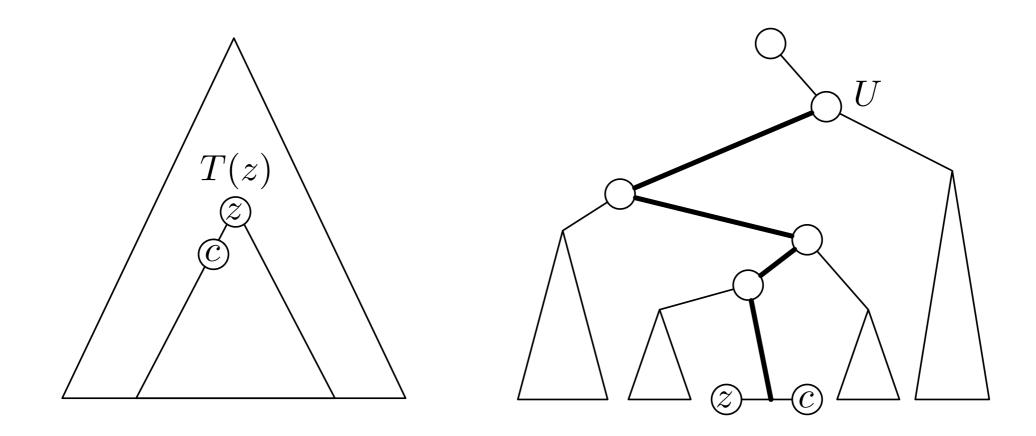
- Consider any subtree T(z) in T. Suppose z has left child c.
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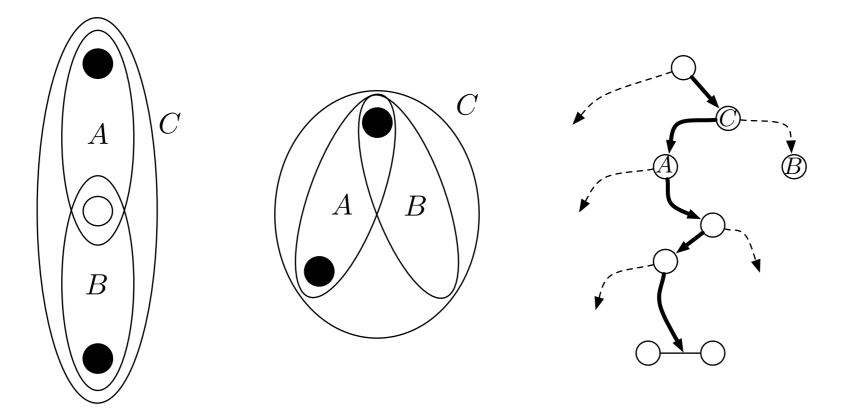
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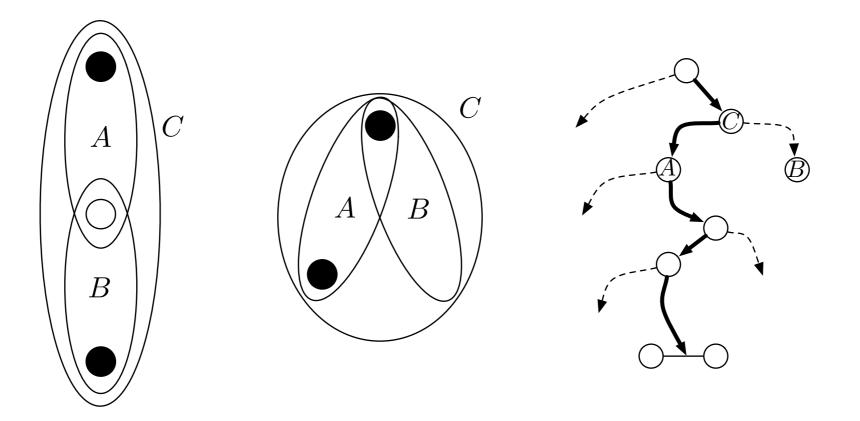


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- => Theorem: The top DAG has size  $O(D \cdot \log N)$

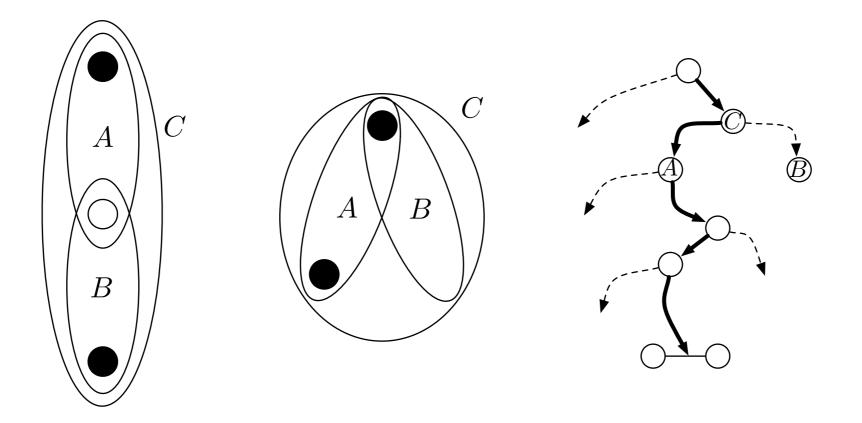
## **Compressed Navigation**

- Identify nodes in T by preorder number.
- Theorem: Using O(n) space we can support the following operations in O(log N) time:
  - Access(x): Return the label associated with node x.
  - Decompress(x): Return the tree T(x).
  - Parent(x): Return the parent of node x.
  - Depth(x): Return the depth of node x.
  - Height(x): Return the height of node x.
  - Size(x): Return the number of nodes in T(x).
  - Firstchild(x): Return the first child of x.
  - NextSibling(x): Return the sibling immediately to the right of x.
  - LevelAncestor(x, i): Return the ancestor of x whose distance from x is i.
  - NCA(x, y): Return the nearest common ancestor of the nodes x and y

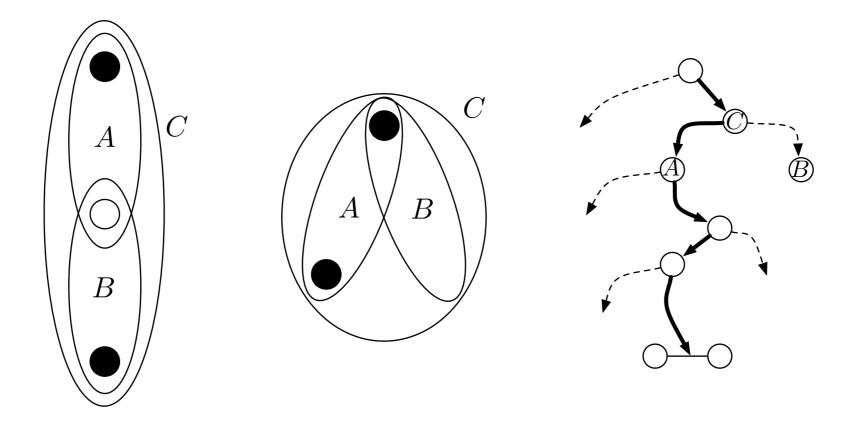




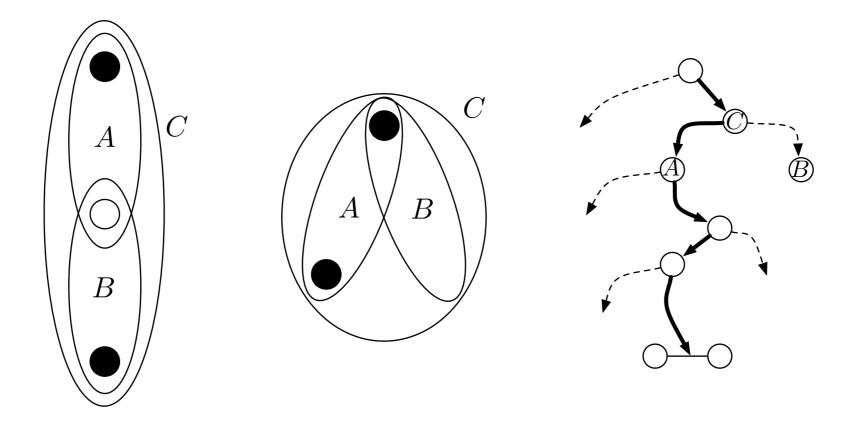
 Store O(1) space information in each node of top DAG (type of merge, height of cluster, size of cluster, ...)



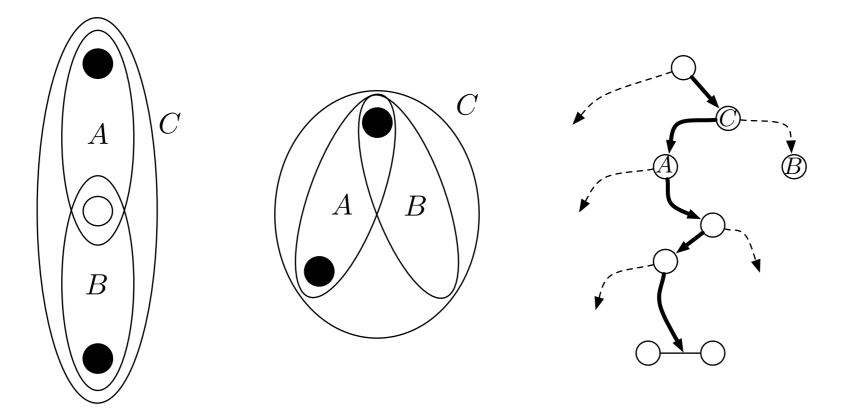
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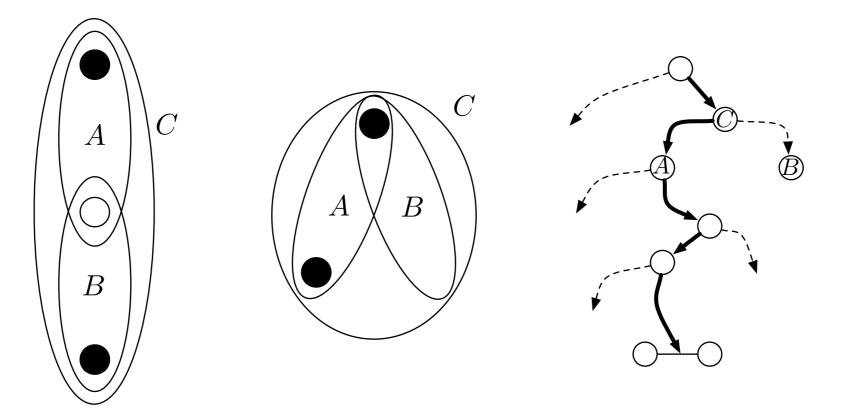


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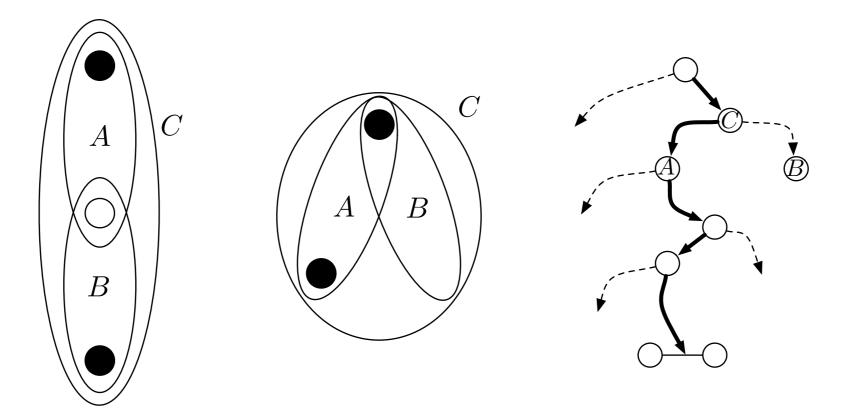


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- Use constant time in each node => O(log N) time for operation.

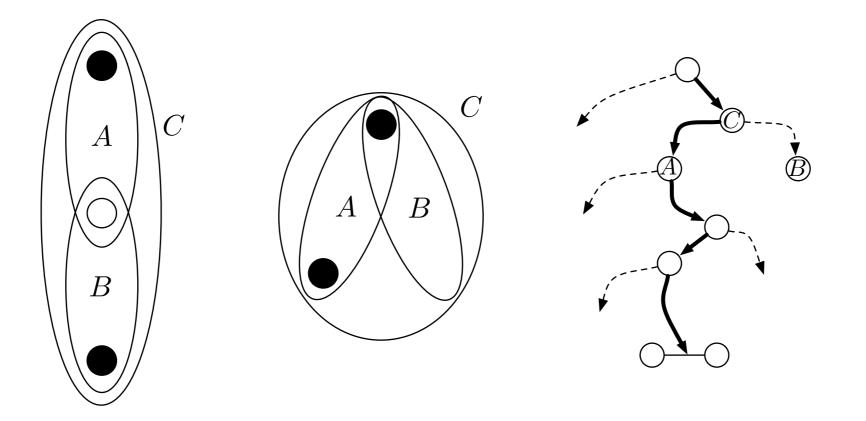




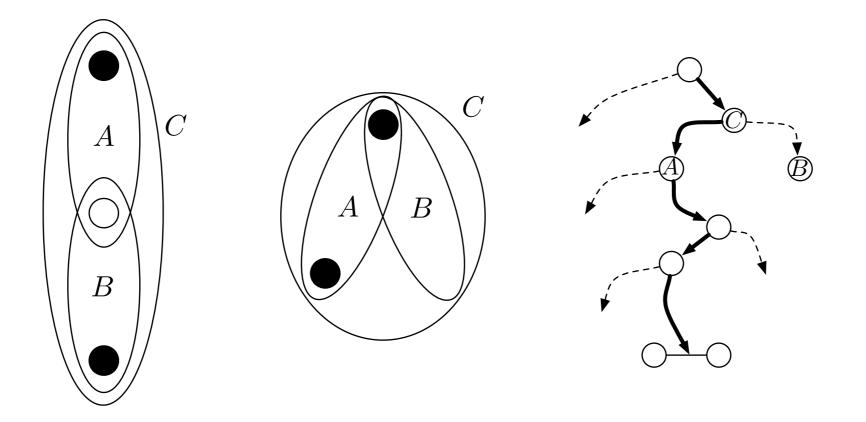
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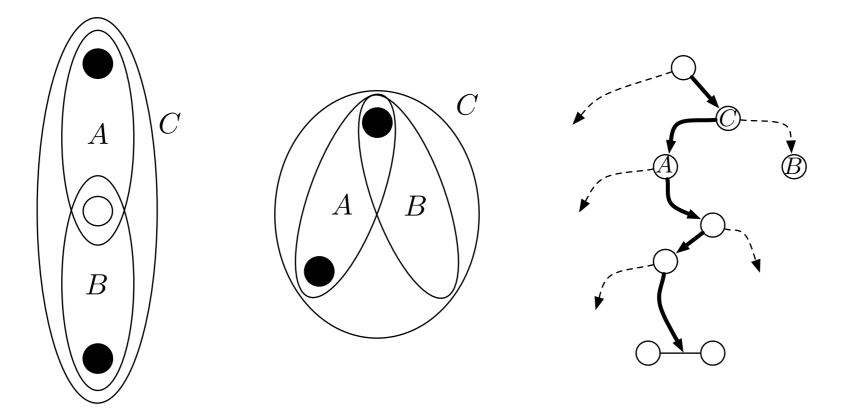
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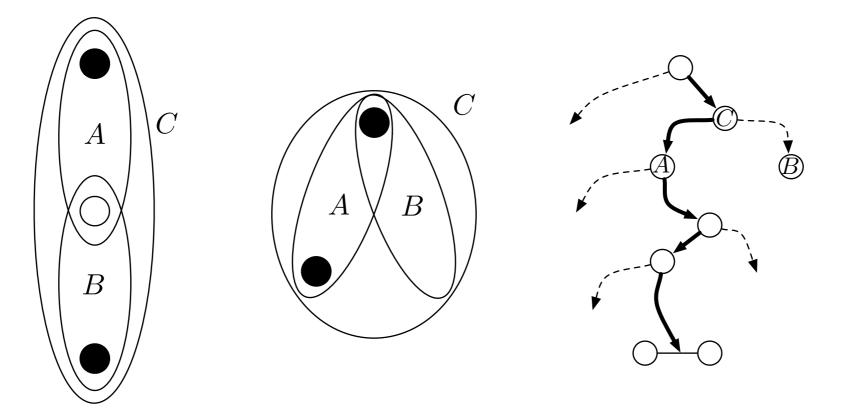


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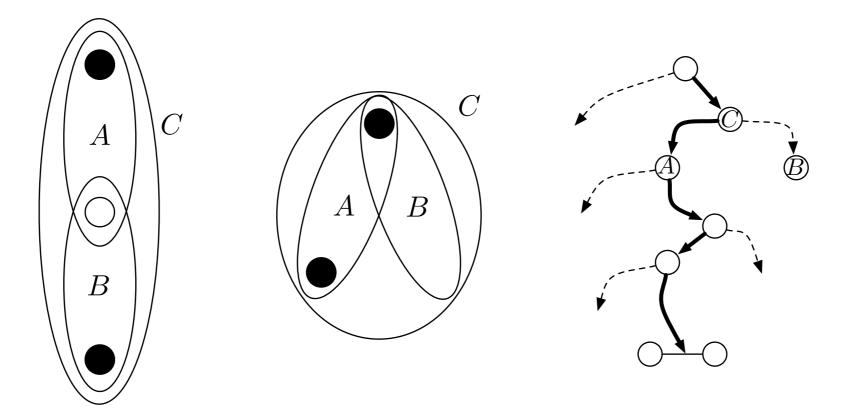


- NCA(x,y):
  - Top down search for x and y to find smallest cluster C containing x and y.
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  - Bottom up search to map local preorder number to global preorder number in T.

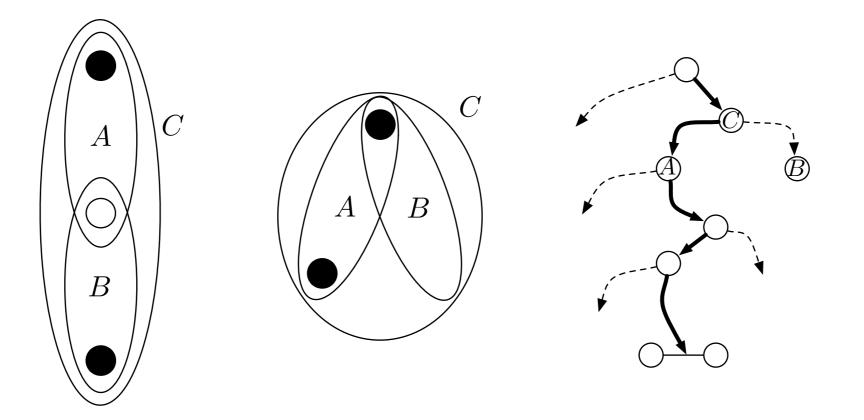




• Size(x)



- Size(x)
  - Top down search for x to find set of off-path cluster representing T(x).



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  - Return sum of sizes of these cluster.

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- Top tree compression
  - DAG compression of top tree
  - Compression ratio at least  $(\log_{\sigma} N)^{0.19}$  and never more than a log N factor larger than DAG compression
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  - DAG compression of top tree
  - Compression ratio at least (log<sub>σ</sub> N)<sup>0.19</sup> and never more than a log N factor larger than DAG compression
  - Navigation in O(log N) time.
- Open problems
  - Improve (log<sub>σ</sub> N)<sup>0.19</sup> worst case compression ratio for top DAG compression.
  - Compressed pattern matching for trees compressed with repetitions.
  - Practical implementations.