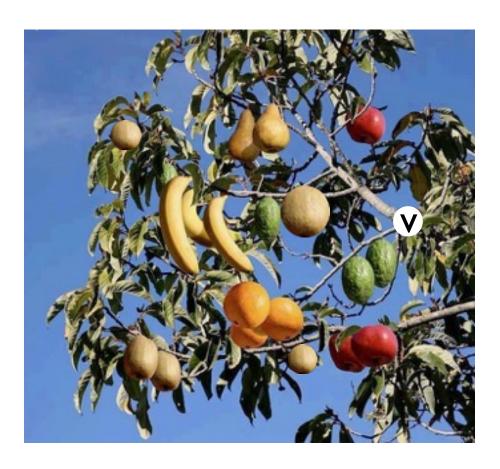


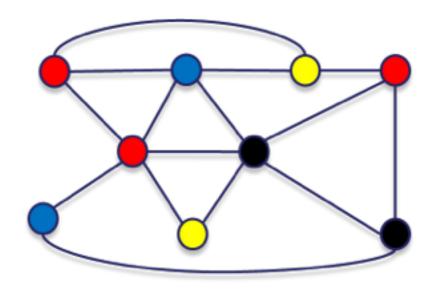
dist(v, )



dist(v, )

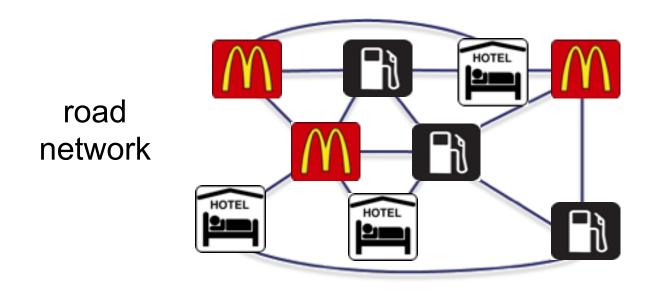
# **Vertex-Colored Network**

Colors indicate functionality of a node.



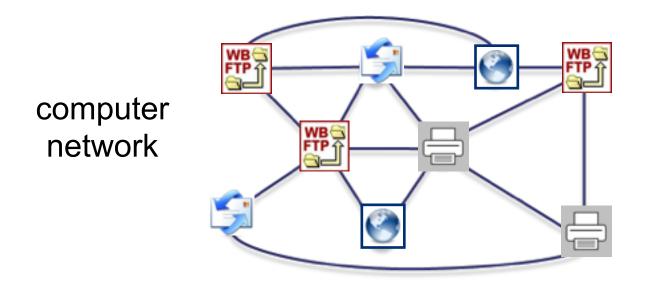
# **Vertex-Colored Network**

Colors indicate functionality of a node.

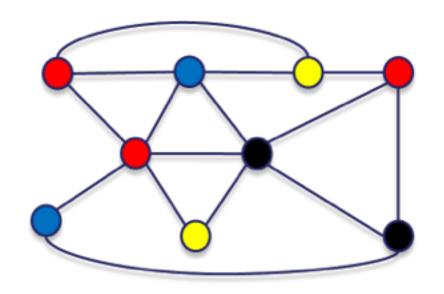


# **Vertex-Colored Network**

Colors indicate functionality of a node.



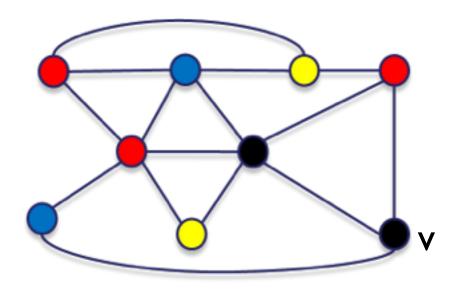
# **Vertex-Colored Distance Oracle**



# **Vertex-Colored Distance Oracle**

Data Structure for queries:

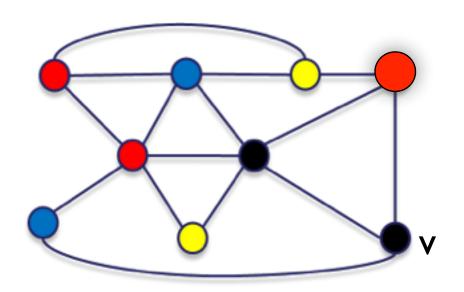
"what's the closest red node to node v"

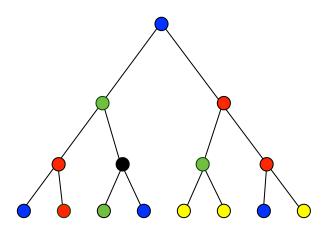


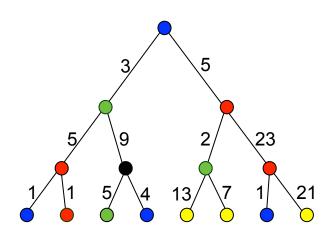
# **Vertex-Colored Distance Oracle**

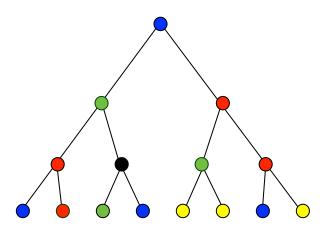
Data Structure for queries:

"what's the closest red node to node v"

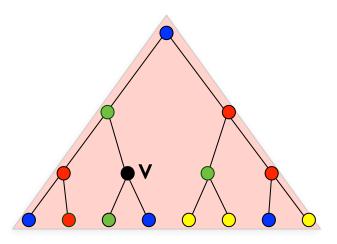




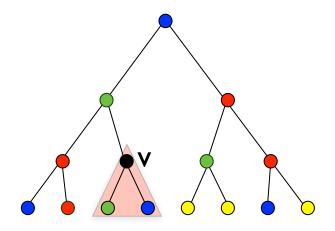




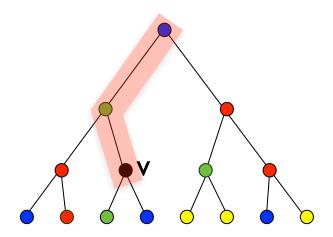
Nearest colored node



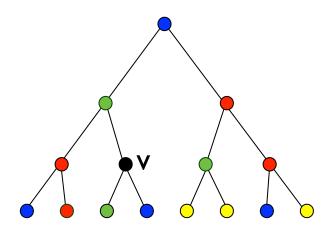
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

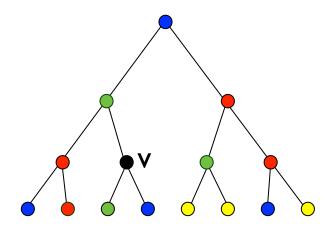


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

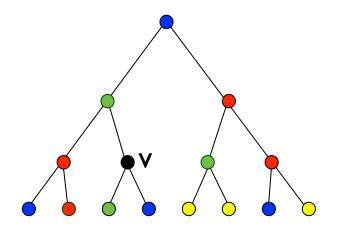
If number of colors is O(logn) there is an optimal O(n)-space O(1)-query solution [Bille, Landau, Raman, Rao, Sadakane, W. 2011]



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

Implicit in [Belazzougui, Navarro 2010]:

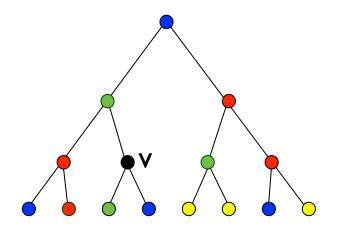
 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

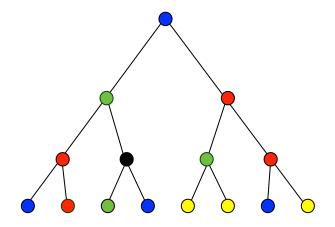
Implicit in [Belazzougui, Navarro 2010]:

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



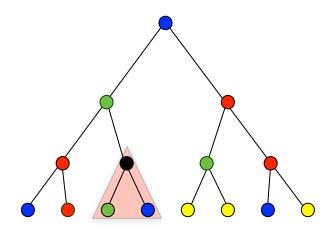
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

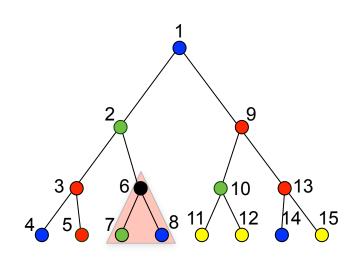
 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

I. Assign preorder numbers

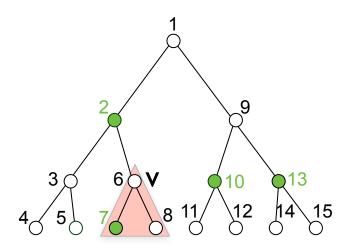
 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

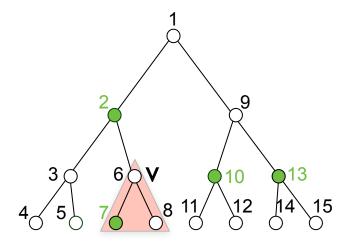
- I. Assign preorder numbers
- 2. For every color: store these numbers in predecessor data structure (given v find interval of all vertices in its subtree)



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

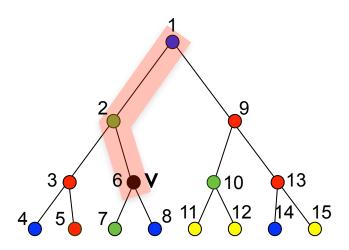
 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

- I. Assign preorder numbers
- 2. For every color: store these numbers in predecessor data structure (given v find interval of all vertices in its subtree) plus RMQ data structure (weight = dist. from root)



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

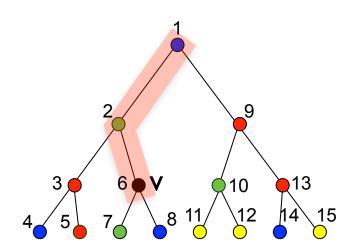
 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

I. Assign preorder and postorder numbers

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

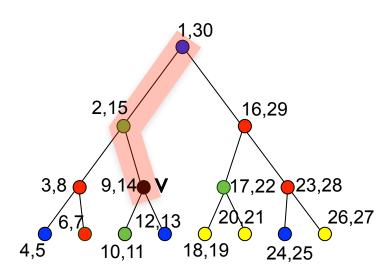


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

O(log log n)-query O(n)-space solution

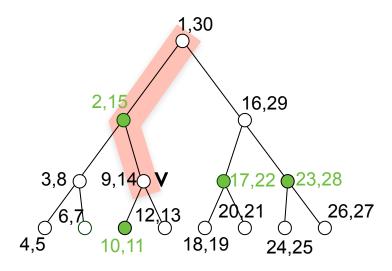
I. Assign preorder and postorder numbers



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

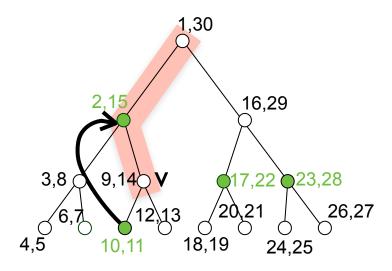
- I. Assign preorder and postorder numbers
- 2. For every color: store these numbers in predecessor data structure



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

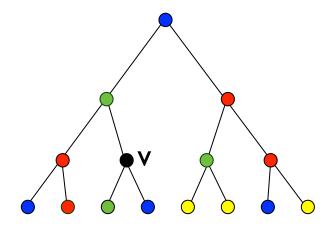
 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

- I. Assign preorder and postorder numbers
- 2. For every color: store these numbers in predecessor data structure plus nearest ancestor with the same color



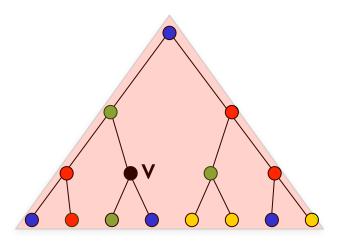
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

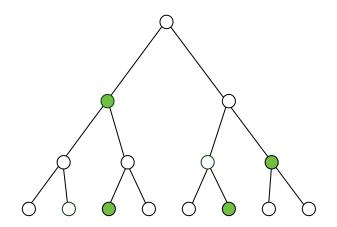


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

O(log log n)-query O(n)-space solution

I. For every color: consider all nodes of this color

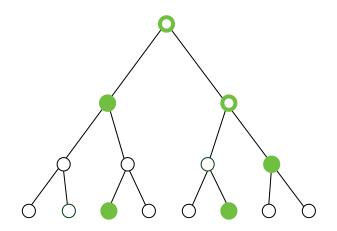


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

O(log log n)-query O(n)-space solution

I. For every color: consider all nodes of this color and their LCAs

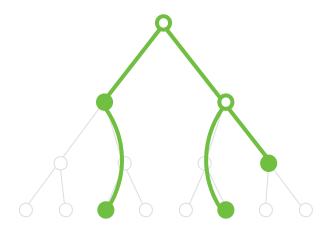


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

O(log log n)-query O(n)-space solution

I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them

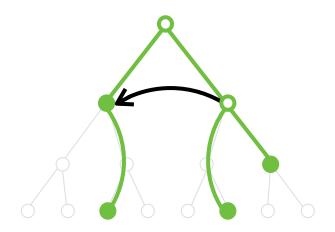


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

O(log log n)-query O(n)-space solution

I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color

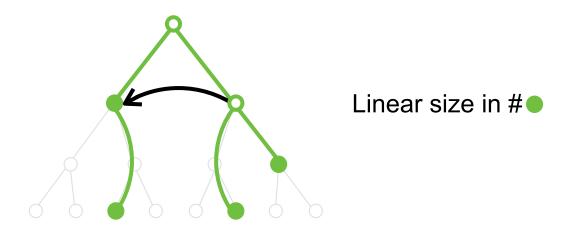


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

O(log log n)-query O(n)-space solution

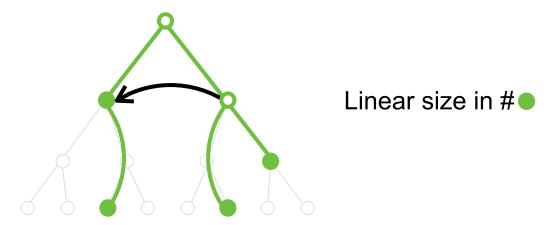
I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

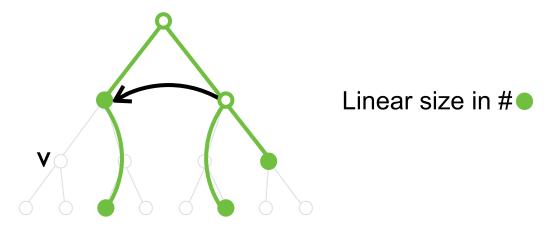
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

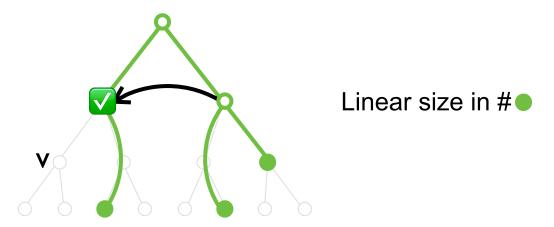
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

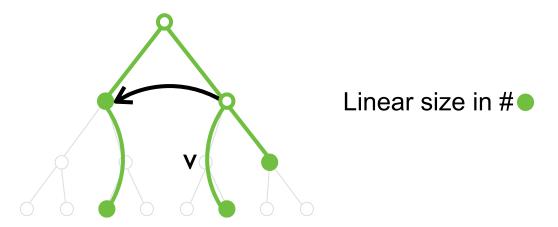
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

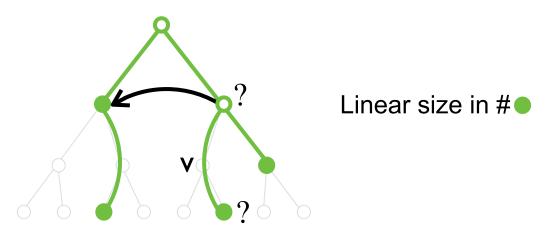
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

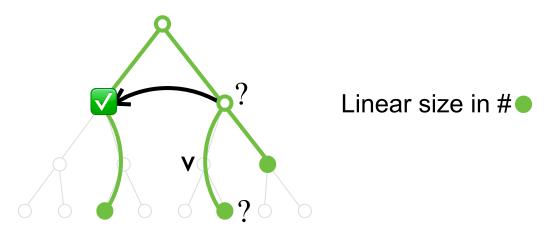
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

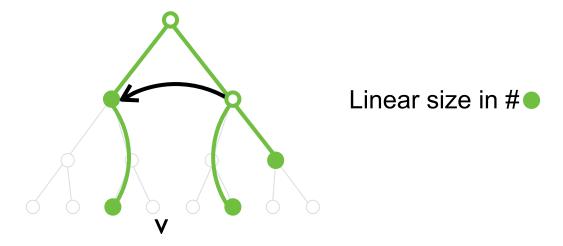
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

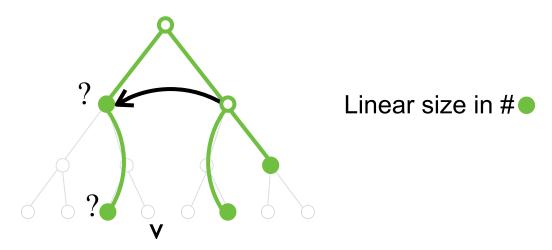
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



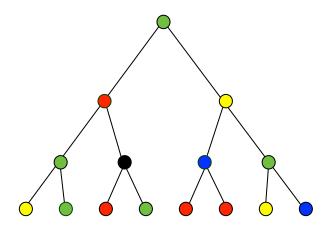
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $\Omega(\log \log n)$ -query for any O(n polylog n)-space solution

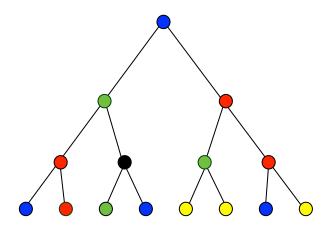
- I. For every color: consider all nodes of this color and their LCAs and all edges (paths) between them plus nearest node with this color
- 2. Now use the nearest colored ancestor & descendant solutions



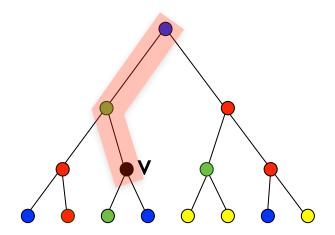
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



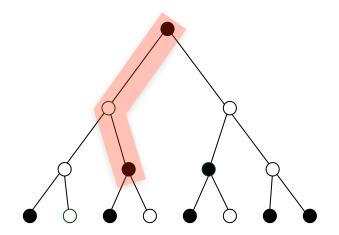
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

[Alstrup, Husfeldt, Rauhe, 1998]:

O(polylog n)-update requires  $\Omega(\log n)$ -query



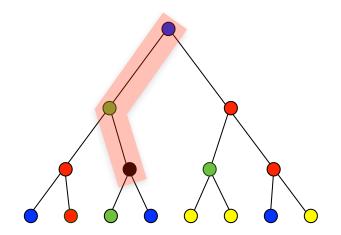
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

[Alstrup, Husfeldt, Rauhe, 1998]:

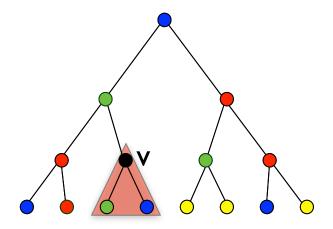
O(polylog n)-update requires  $\Omega(\log n)$ -query

[Alstrup, Husfeldt, Rauhe, 1998]:

O(log log n)-update
O(logn/loglog n)-query
O(n)-space

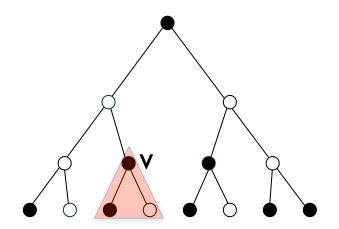


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



Nearest colored ancestor

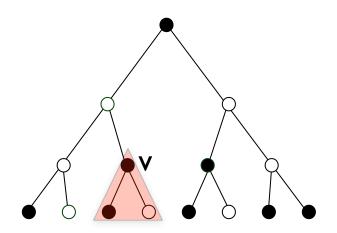
- O(polylog n)-update requires  $\Omega(\log n)$ -query
- Nearest colored descendant
- Nearest colored node



Nearest colored ancestor

- O(polylog n)-update requires Ω(logn/loglog n)-query
- Nearest colored descendant
- Nearest colored node

Lower bound via three simple reductions:

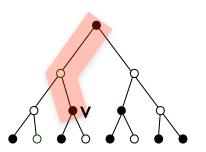


Nearest colored ancestor

- O(polylog n)-update requires Ω(logn/loglog n)-query
- Nearest colored descendant
- Nearest colored node

Lower bound via three simple reductions:

dynamic nearest colored ancestor

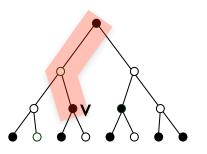


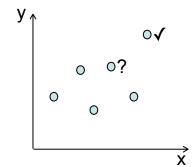
Nearest colored ancestor

- O(polylog n)-update requires  $\Omega(\log n)$ -query
- Nearest colored descendant
- Nearest colored node

Lower bound via three simple reductions:

dynamic nearest → dynamic planar colored ancestor → dominance emptiness



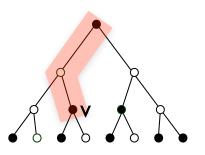


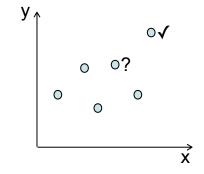
Nearest colored ancestor

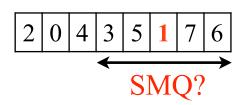
- O(polylog n)-update requires  $\Omega(\log n)$ -query
- Nearest colored descendant
- Nearest colored node

Lower bound via three simple reductions:

dynamic nearest of dynamic planar of dynamic Suffix dominance emptiness of Minimum Queries





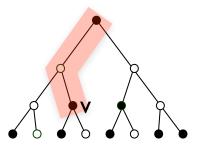


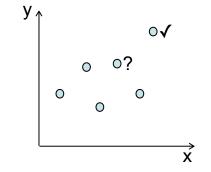
Nearest colored ancestor

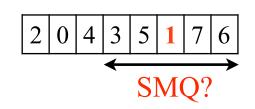
- O(polylog n)-update requires Ω(logn/loglog n)-query
- Nearest colored descendant
- Nearest colored node

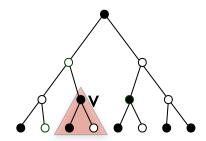
Lower bound via three simple reductions:

dynamic nearest colored ancestor dynamic planar dynamic Suffix dynamic nearest dynamic Suffix colored descendant





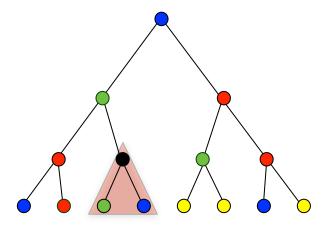




- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query

O(log<sup>2/3</sup>n)-update O(logn/loglog n)-query O(n)-space

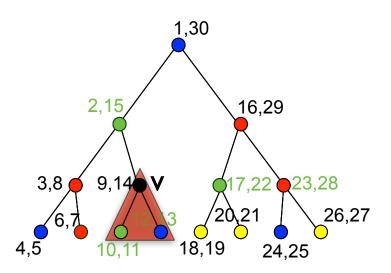


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query

O(log<sup>2/3</sup>n)-update O(logn/loglog n)-query O(n)-space

I. Assign preorder and postorder numbers

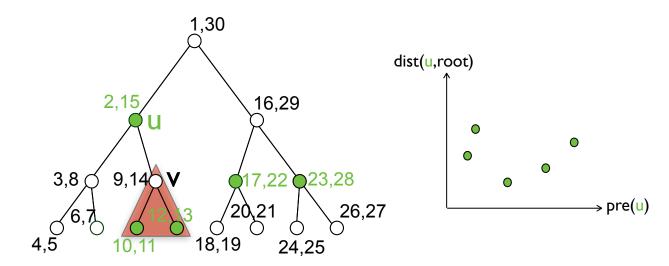


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query

O(log<sup>2/3</sup>n)-update O(logn/loglog n)-query O(n)-space

- I. Assign preorder and postorder numbers
- 2. For every color: store points (pre(u), dist(u,root)) in the 3-sided planar emptiness structure of [Wilkinson 2014]

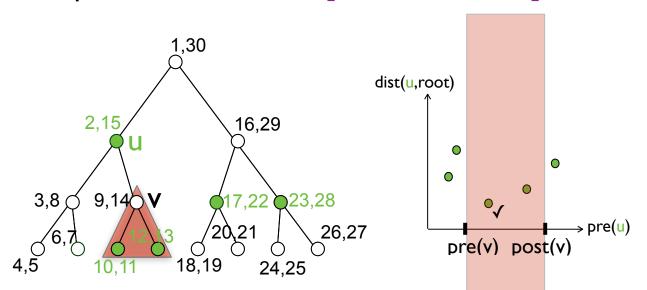


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

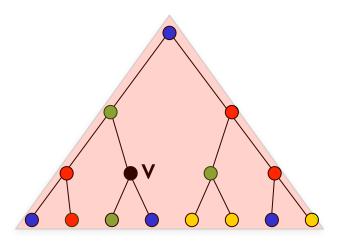
O(polylog n)-update requires  $\Omega(\log n)$ -query

O(log<sup>2/3</sup>n)-update O(logn/loglog n)-query O(n)-space

- I. Assign preorder and postorder numbers
- 2. For every color: store points (pre(u), dist(u,root)) in the 3-sided planar emptiness structure of [Wilkinson 2014]

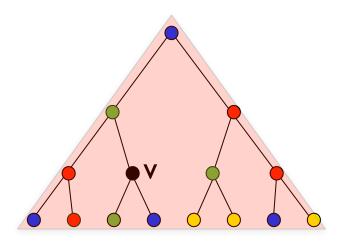


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

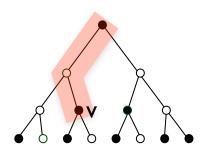
O(polylog n)-update requires  $\Omega(\log n)$ -query

dynamic nearest colored ancestor dynamic nearest colored node

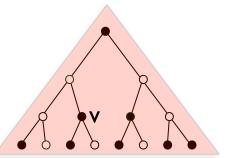
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query

dynamic nearest colored ancestor



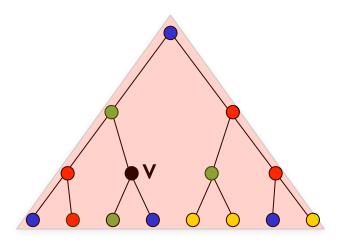
Blow up the lower bound tree weights exponentially so that nearest colored node is always an ancestor dynamic nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query

O(log n)-update O(log n)-query O(n)-space



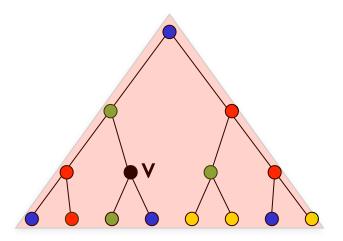
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

O(polylog n)-update requires  $\Omega(\log n)$ -query

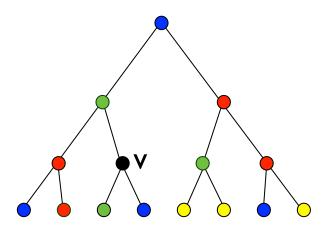
O(log n)-update O(log n)-query O(n)-space

Most technical part of the paper:

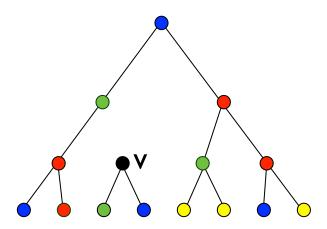
Uses all of the above machinery plus a hybrid of Centroid decomposition and Top Trees, augmented with nearest colored centroid and with LCA...



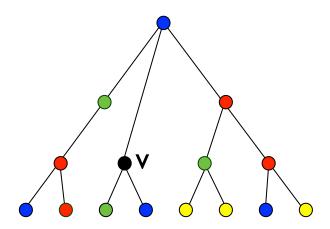
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



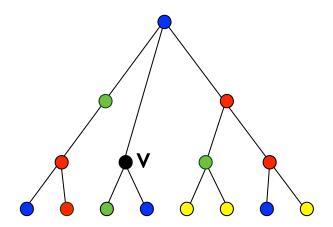
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node



- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space

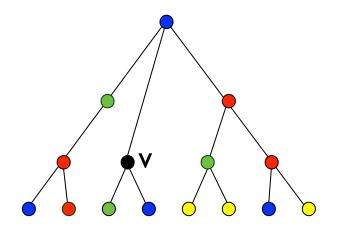


- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space



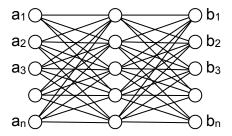
- Nearest colored ancestor
- Nearest colored descendant
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 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space

**APSP** 



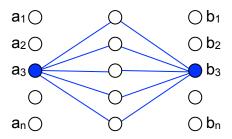
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space

#### **APSP**



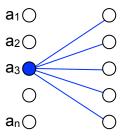
- Nearest colored ancestor
- Nearest colored descendant
- Nearest colored node

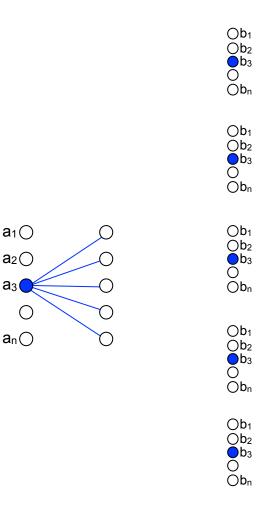
 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space

**APSP** 

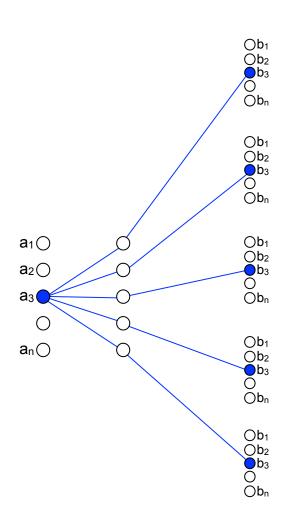




 $O(\#colors^{1-\varepsilon})$  query and update implies an  $O(n^{3-\varepsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

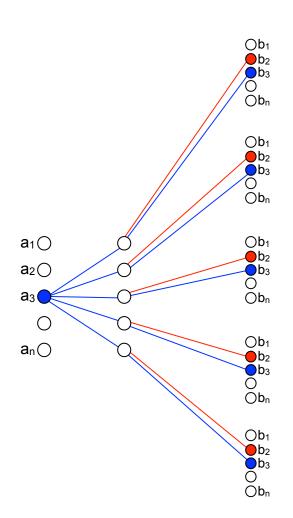
O(#colors · log n)-update O(log n)-query O(n)-space



 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

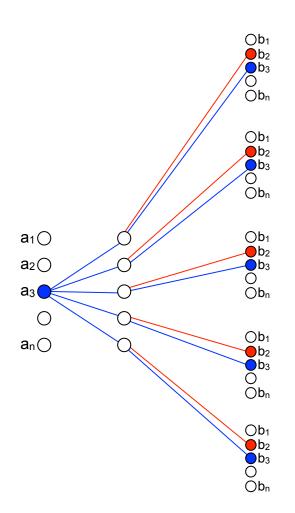
O(#colors · log n)-update O(log n)-query O(n)-space



 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space



 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

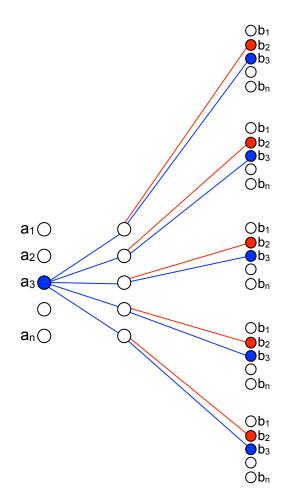
O(#colors · log n)-update O(log n)-query O(n)-space

Tree with  $n^2$  vertices and #colors = n

 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space



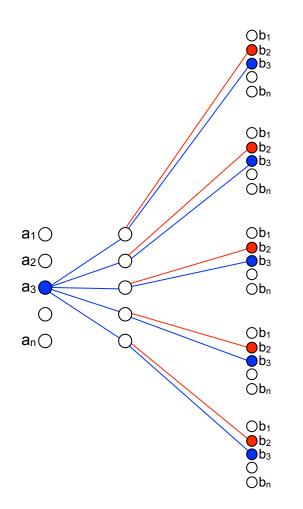
Tree with  $n^2$  vertices and #colors = n

What's the closest blue to a<sub>3</sub>?

 $O(\#colors^{1-\varepsilon})$  query and update implies an  $O(n^{3-\varepsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update
O(log n)-query
O(n)-space



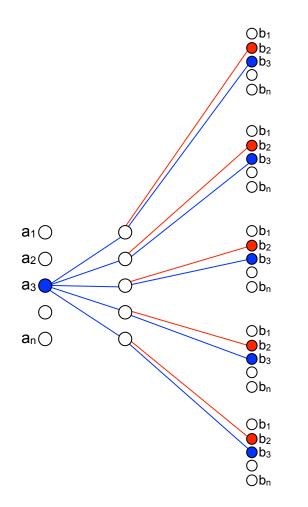
Tree with  $n^2$  vertices and #colors = n

What's the closest blue to a<sub>3</sub>? What's the closest red to a<sub>3</sub>?

 $O(\#colors^{1-\varepsilon})$  query and update implies an  $O(n^{3-\varepsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update
O(log n)-query
O(n)-space



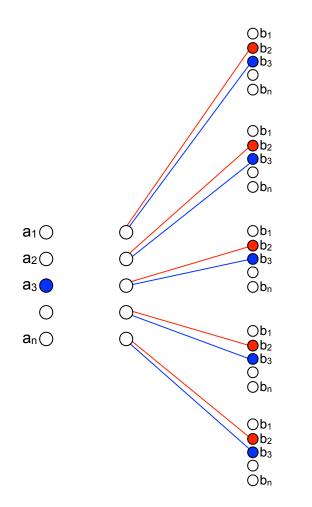
Tree with  $n^2$  vertices and #colors = n

What's the closest blue to a<sub>3</sub>?
What's the closest red to a<sub>3</sub>?
...

 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

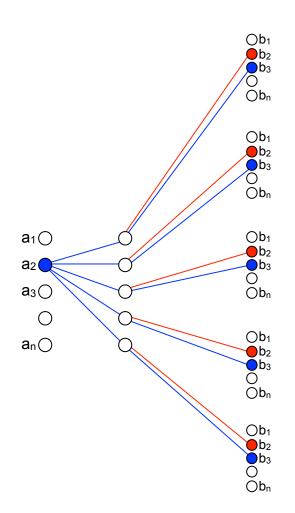
[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space



Tree with  $n^2$  vertices and #colors = n

What's the closest blue to a<sub>3</sub>?
What's the closest red to a<sub>3</sub>?
...



 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

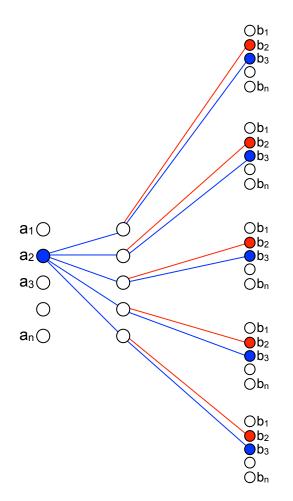
O(#colors · log n)-update O(log n)-query O(n)-space

Tree with  $n^2$  vertices and #colors = n

 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space



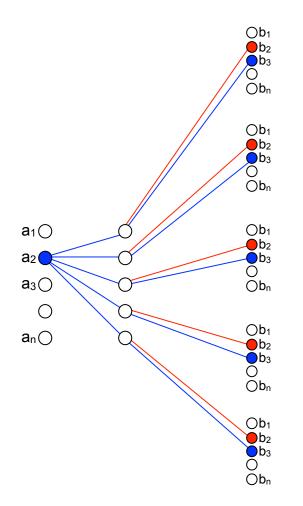
Tree with  $n^2$  vertices and #colors = n

What's the closest blue to a<sub>2</sub>?

 $O(\#colors^{1-\varepsilon})$  query and update implies an  $O(n^{3-\varepsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update
O(log n)-query
O(n)-space



Tree with  $n^2$  vertices and #colors = n

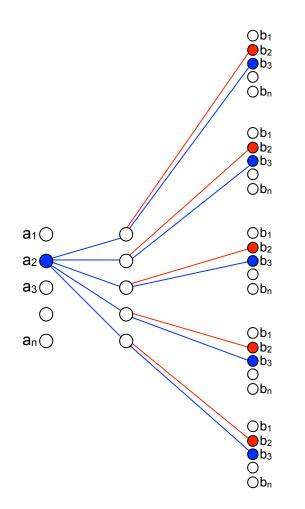
What's the closest blue to a<sub>2</sub>?

What's the closest red to a<sub>2</sub>?

 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

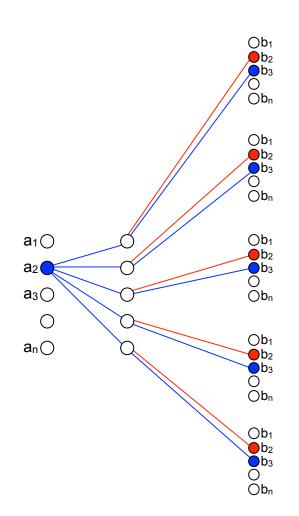
[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update
O(log n)-query
O(n)-space



Tree with  $n^2$  vertices and #colors = n

What's the closest blue to a<sub>2</sub>?
What's the closest red to a<sub>2</sub>?



 $O(\#colors^{1-\epsilon})$  query and update implies an  $O(n^{3-\epsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update O(log n)-query O(n)-space

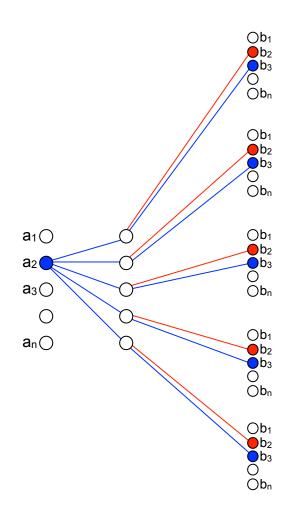
Tree with  $n^2$  vertices and #colors = n

Overall: n<sup>2</sup> updates and n<sup>2</sup> queries

 $O(\#colors^{1-\varepsilon})$  query and update implies an  $O(n^{3-\varepsilon})$  for APSP

[Alstrup, Holm, de-Lichtenberg, Thorup 2005]

O(#colors · log n)-update
O(log n)-query
O(n)-space



Tree with  $n^2$  vertices and #colors = n

Overall: n<sup>2</sup> updates and n<sup>2</sup> queries

If we could do each in less than #colors<sup>1- $\varepsilon$ </sup> = n<sup>1- $\varepsilon$ </sup> time then total is n<sup>3- $\varepsilon$ </sup>

# **Open Problems**

Nearest colored descendant

O(log<sup>2/3</sup>n)-update O(logn/loglog n)-query O(n)-space

Nearest colored node

O(log n)-update O(log n)-query O(n)-space

# Toh-dah!

